Smart Shopper 2024



Netherlands country report

March 2024
POC: @raphaelarekab. @iarzabek. @ikasprzal



Shape of Shopping
Smart Shopper



Introduction

- Study Background & Methodology [link]
- Category description [link]
- Content overview [link]
- 2024 Key stats for Netherlands across all verticals [link]

Study background and methodology

Background:

The 'Smart Shopper 2024 study' provides recent insights on consumer shopping and research behavior across 7 product categories. This comprehensive global research builds upon its successful predecessor from 2019, providing valuable insights into the ever-changing consumer landscape. This is the 6th edition of the study.

Target population and category definition:

Nationally representative online population 18+Y.O. who made a purchase in the included product categories. In order to provide accurate insights, each respondent has only assessed his/ her latest purchase in the selected category.

Look-back window for purchases:

The look-back windows in 2024 are largely in line with the first measurement in 2019: Past 3 months for **Consumer Electronics**, **Home & Garden**, **Fashion**, **Toys**, and **Jewellery**. Past 1 month for **Food & Groceries** and **Beauty**. The look-back windows in 2022, 2023, and 2024 are the same.

Sample size and sampling approach:

N = 2104, equally distributed per product category.

Online representative quotas on age, gender, region have been applied. Each respondent was selected based on individual shopping behaviour in the relevant product categories and completed the entire survey for only one product category.

Method and survey administration:

20-minute mobile-friendly online-survey in a local language. Survey was programmed via Qualtrics software and fielded in CINT panels. Reporting via Google's internal Scratch team.

Fieldwork timings:

2019: August - September

2020: May - June

2021: May - June

2022: May - July

2023: May

2024: February

Weighting:

Weighting according to ${\bf Gallup~2021~Online~Population~Data.}$

2-step weighting process:

1) Product-level weighting to ensure proper product sample representation.

2) Total level weighting to account for actual product purchase shares.

Markets run in 2024:

UKI: UK

DACH: Austria, Germany, Switzerland **FRITES:** France, Italy, Portugal, Spain

NORTHERN EUROPE: Belgium, Denmark, Finland,

Netherlands, Norway, Sweden

CEE: Croatia, Czech Republic, Greece, Hungary, Latvia,

Lithuania, Poland, Romania, Slovakia

EEM: Saudi Arabia, South Africa, Turkey

AMER: US

Category description

Core Category	Sub Category	More detailed category description
CE (Consumer Electronics)	Home electronics Mobile devices Laptops, Computers	TV and home cinema / gaming / audio and hi-fi Tablets, smartphones, home assistants, cameras Computer (desktop, laptop)
Home & Garden	Large home appliances Small appliances Garden furniture Furniture	White goods, e. g. washing machine, dishwasher, refrigerator, stove / oven cleaning / kitchen / personal care Living room / bedroom / kitchen
Fashion	Clothing / Outerwear Fitness / Athletic Clothing Footwear	Women, men, children, coats and jackets / dresses and skirts / pants / business clothes Clothes for e. g. football, cycling, swimming, fitness, outdoor, hiking Women, men, children / formal, casual, comfort, sport shoes
Food & Groceries	Food Household items	Fresh (fruit, vegetables, dairy), canned and dry food, sweets and chocolate, non-alcoholic drinks, alcoholic drinks Cleaning supplies, detergent, toilet paper
Beauty	Personal care Cosmetics	Women, men / body care, skin care, hair care, hygiene
Toys	Indoors Outdoors	Games, board games, soft toys, baby & toddler, dolls, sports & outdoor toys
Jewellery	Jewellery	Bracelet, charm, ring, necklace, precious metals / stones

Content overview







Source: Smart Shopper Research. Google, Cint (2023+2024) / Savanta (2022) / Kantar (2020+2019), Online survey, Country: Netherlands, Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries and Beauty.

Chapter 1: Product Purchase

- Last purchase: online vs. offline [link]
- ROPO matrix: 2023 & 2024 [link]
- Purchase channel preferences & omni-channel importance [link]
- Change of buying behaviour since 2020 covid pandemic [link]
- Top 10 purchase triggers [link]
- Top 10 online and offline purchase drivers: avg. across verticals [link]
- Reasons for retailer selection: avg. across vertical [link]
- Relationship with the retailer for the last purchase [link]
- Participation in loyalty & subscription programs [link]
- Importance of lovalty & subscription programs [link]
- Purchase made from a new store in the last 4 weeks [link]
- Purchase made from a new retailer/brand/marketplace [link]
- Reasons for purchasing from a new store [link]
- Method of payment for last purchase [link]
- Online buyers: respondents experiencing pain points [link]
- Most significant online pain points [link]
- Other online pain points [link]
- Offline buyers: respondents experiencing pain points [link]
- Most significant offline pain points [link]
- Other offline pain points [link]
- Ways of obtaining the product [link]
- Reasons for pick-up in-store or at a pick-up location [link]
- Share of respondents purchasing used goods in the past [link]
- Location and frequency of purchasing used goods [link]
- Overall interest in sustainable product options [link]
- Impact of cost of living [link]

Chapter 2: Product Discovery & Research

- Channel usage during the shopping journey [link]
- First product awareness for last purchase [link]
- What comes first retailer or brand? [link]
- Online research prior to purchase [link]
- Online touchpoints during product research [link]
- Google in the shopping journey [link]
- Google Trend insights [link]
- Retailtainment [link]
- Product browsing behavior [link]
- Length of product research: online vs. offline purchase [link]
- Length of product research: vertical split [link]
- Usage of new technologies in the shopping journey [link]

Chapter 3: Mobile Shopping

- Devices used for online purchase [link]
- Smartphone usage during product research [link]
- Smartphone usage during online shopping [link] Purchases via smartphones: websites vs. apps [link]
- Shopping app installations [link]
- Food & Groceries: delivery apps usage [link]

2024 Key stats for Netherlands across all verticals



50% vs. 50%

Online vs. offline purchase split



58%

Do online research



57%

Channel agnostic buyers who are not fully set on one channel



51%

Used a search engine prior to their last purchase



26%

Research online and purchase offline



97%

Used Google as a search engine for product research



41%

Experienced online pain points during their shopping journey



30%

Used new tools/technologies when looking for inspiration about what to buy in the last 6 months



50% vs. 35%

(not adding up to 100%)

Retailer vs. brand - what comes first?



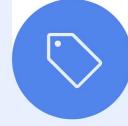
17%

Used five or more channels to shop

Chapter 1 Product Purchase

- Last purchase: online vs. offline [link]
- ROPO matrix: 2023 & 2024 [link]
- Purchase channel preferences & omni-channel importance [link]
- Change of buying behaviour since 2020 covid pandemic [link]
- Top 10 purchase triggers [link]
- Top 10 online and offline purchase drivers: avg. across verticals [link]
- Reasons for retailer selection: avg. across vertical [link]
- Relationship with the retailer for the last purchase [link]
- Participation in loyalty & subscription programs [link]
- Importance of loyalty & subscription programs [link]
- Purchase made from a new store in the last 4 weeks [link]
- Purchase made from a new retailer/brand/marketplace [link]
- Reasons for purchasing from a new store [link]
- Method of payment for last purchase [link]
- Online buyers: respondents experiencing pain points [link]
- Most significant online pain points [link]
- Other online pain points [link]
- Offline buyers: respondents experiencing pain points [link]
- Most significant offline pain points [link]
- Other offline pain points [link]
- Ways of obtaining the product [link]
- Reasons for pick-up in-store or at a pick-up location [link]
- Share of respondents purchasing used goods in the past [link]
- Location and frequency of purchasing used goods [link]
- Overall interest in sustainable product options [link]
- Impact of cost of living [link]

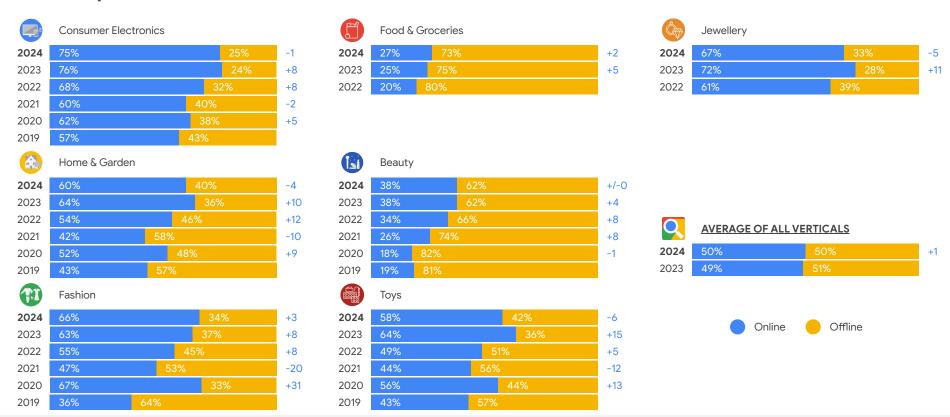








Last purchase: online vs. offline

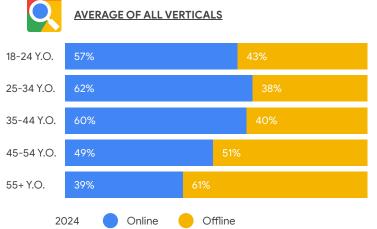


Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2021/2020/2021/2020/2019: All product buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=2104/2134/2222/1511/1576/1576, CE n=184/189/229/183/200/256, Home n=244/232/273/243/267/275, Fashion n=442/442/460/490/444/1477. Food n=564/613/516/0/0/0, Beauty n=401/394/409/480/529/443, Toys n=137/112/147/114/138/125, Jewellery n=133/152/187/0/0/0, QI: Where did you make your last purchase?

Google Market Insights

Last purchase: online vs. offline









ROPO matrix: 2023 & 2024

2023, Average across all verticals

2024, Average across all verticals



Online Offline

Note: Excluding respondents who did no product research before their purchase



Purchase channel preferences & omni-channel importance



AVERAGE OF ALL VERTICALS 57% 59% Agnostic Online Preference - respondents who said that they always or almost always buy online in this category. Offline Preference - respondents who said that they never buy online in this category - always in stores. Channel agnostic - shoppers who buy offline as well as online and

Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty. Base 2024/2023/2021/2020/2019: All product buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=2104/2134/2222/1510/1576, CE n=184/189/229/184/200/256, Home n=244/232/273/243/267/275,

Google Market Insights

Change of buying behaviour since 2020 covid pandemic



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty. Base 2024/2023/2021/2020: Frequent online buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=918/1027/1061/835/704, CE n=110/133/135/132/118, Home n=121/139/164/140/132, Fashion n=223/232/224/269/241, Food n=154/164/141/0/0, Beauty n=151/162/177/210/119, Toys n=77/79/99/83/93, Jewellery n=82/118/122/0/0, Q39: In what way, if at all, has your buying behaviour changed since the beginning

of the Covid pandemic in 2020?

Google Market Insights

Top 10 purchase triggers

Note: Results show Top 2 boxes agree). Top 10 ranked by Average of















(somewhat agree & completely verticals



Consumer Electronics

Home & Garden

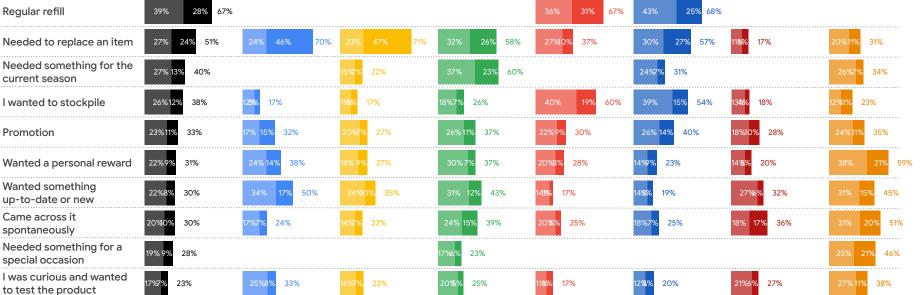
Fashion

Groceries

Beauty

Tovs

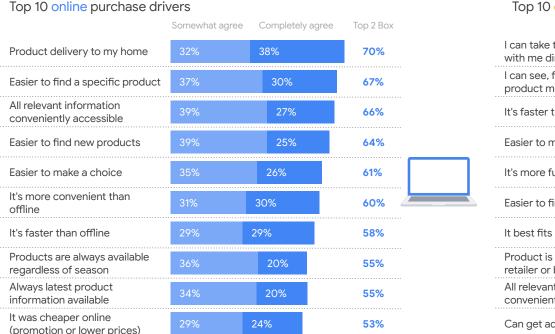
Jewellerv



Top 10 online and offline purchase drivers: avg. across verticals

Note: Results show <u>Top 2 boxes (somewhat agree & completely agree)</u> across verticals, Top 10 drivers





Top 10 offline purchase drivers

	Somewhat	agree Completely agre	ee Top 2 Box
I can take the product home with me directly	22%	64%	85%
l can see, feel, or try the product more easily	29%	47%	77%
It's faster than online	26%	44%	70%
Easier to make a choice	34%	32%	66%
It's more fun than online	29%	36%	65%
Easier to find a specific product	33%	28%	61%
It best fits my lifestyle	27%	27%	55%
Product is offered from a local retailer or brand	26%	27%	53%
All relevant information conveniently accessible	30%	22%	53%
Can get advice from staff	29%	23%	52%

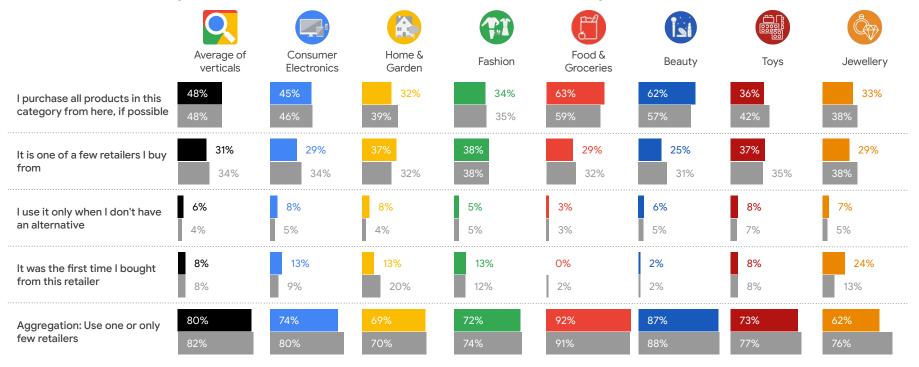
 $\textbf{Note:} \ In some \ cases, the \ percentages \ of \ \underline{somewhat \ agree} \ \& \ \underline{completely \ agree} \ might \ not \ match \ the \ Top \ 2 \ Box \ score \ because \ of \ rounding \ up \ numbers.$

Reasons for retailer selection: avg. across verticals

Note: Results show Top 2 boxes (somewhat agree & complete	etely agree)				2024 Average of all Verticals			
ranked by average of all verticals in 2024	Quite important	Very important	Top 2 Box		Quite important	Very important	Top 2 Box	
They offer a good range of products	46%	40%	86%	They provide products for everyone	42%	25%	67%	
They had the product I wanted in stock	39%	46%	86%	They offer free returns	35%	32%	67%	
I trust this retailer	39%	45%	84%	They offer free delivery	32%	34%	66%	
Positive past experience with this retailer	41%	39%	80%	They offer the fastest delivery	39%	26%	65%	
Their products are competitively priced	44%	35%	79%	l already have an account in this retailer's website	34%	22%	56%	
They offer high quality products	44%	33%	77%	with all my data and preferences saved They provide good personalised				
They offer a good in-store shopping	49%	27%	76%	recommendations about products I might like	36%	18%	55%	
experience	49%	27%	70%	I can return a product to this retailer at a location	30%	19%	50%	
They offer a good online shopping experience	42%	34%	75%	nearby				
They are local to me (the store is located near me)	38%	37%	75%	They offer a great connection between online and in-store services	25%	14%	39%	
They have a clear return policy	39%	34%	72%	They offer a range of different payment options	23% 1	4%	37%	
Good customer service	40%	31%	71%	Retailer's ethical practices	27% 1	0%	37%	
They offer products for people like me	44%	25%	69%	Retailer's commitment to environmental change	26%	9%	35%	
When I bought the product, the retailer was offering a good deal/promotion	39%	29%	68%	Their adverts include a range of people who look like me	15% 7%		22%	

Note: In some cases, the percentages of somewhat agree & completely agree might not match the Top 2 Box score because of rounding up numbers.

Relationship with the retailer for the last purchase



2023 2024

Participation in loyalty & subscription programs









Garden



Fashion



Groceries



Beauty

I participate in a loyalty/rewards program or have a subscription based membership







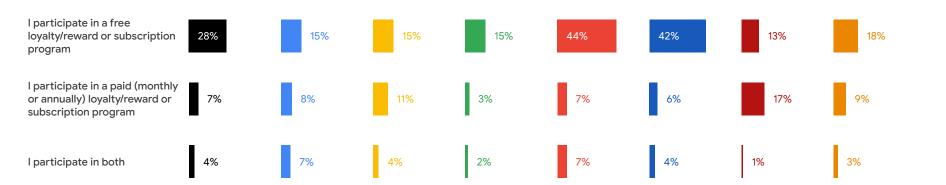




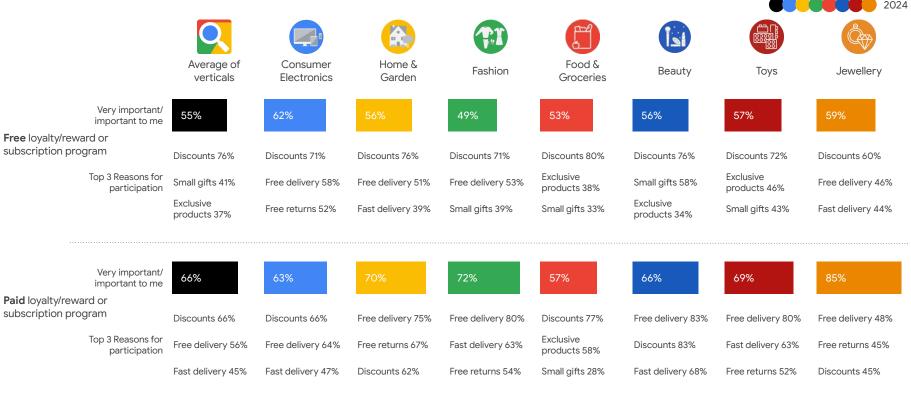








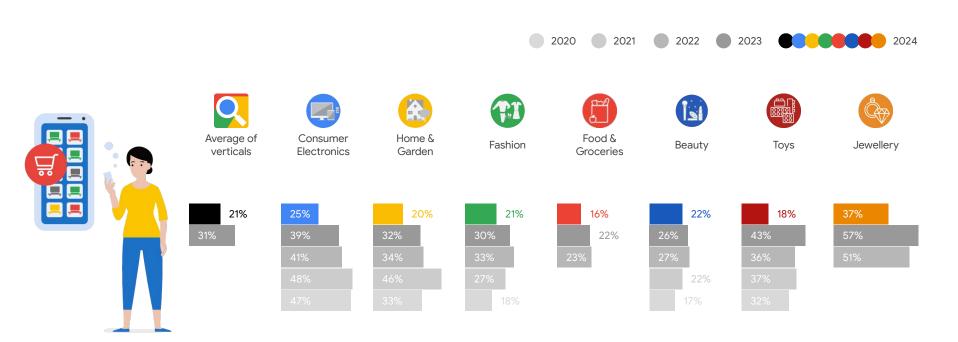
Importance of loyalty & subscription programs



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

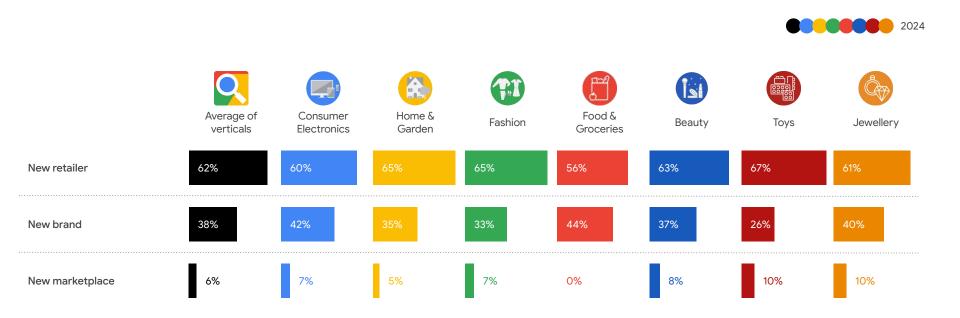
Base 2024: Subscribers of Free & Paid Loyalty/ Reward Program, buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=831, CE n=54, Home n=72, Fashion n=88, Food n=325, Beauty n=208, Toys n=44, Jewellery n=39.

Purchase made from a new store in the last 4 weeks



Note: Purchases made in the last 4 weeks from a retailer, a platform or brand never shopped with before

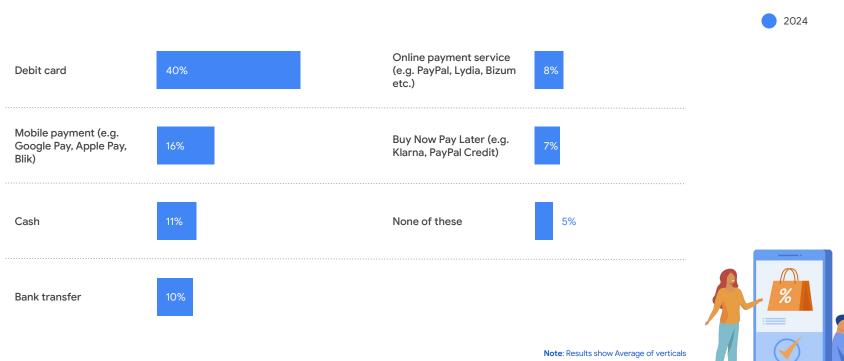
Purchase made from a new retailer/brand/marketplace



Reasons for purchasing from a new store

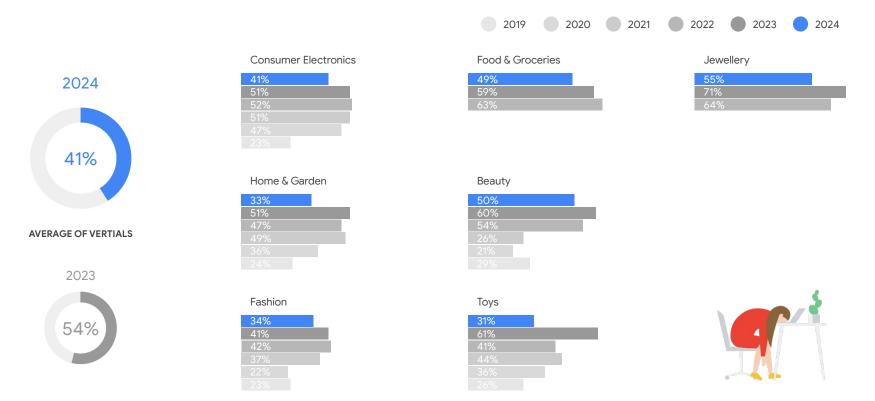


Method of payment for last purchase





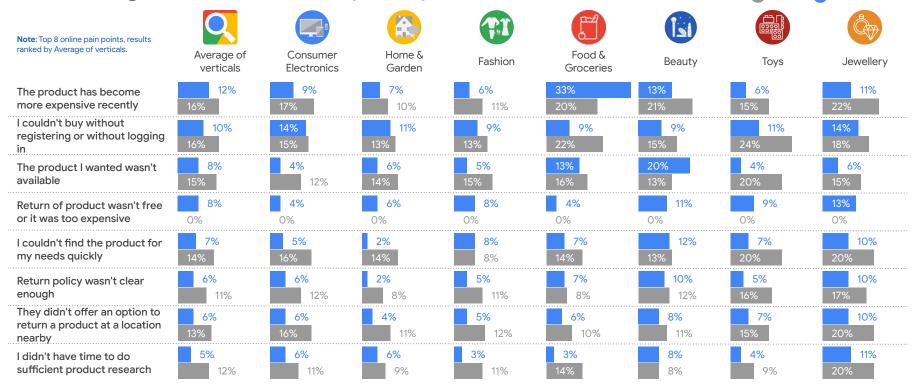
Online buyers: respondents experiencing pain points



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

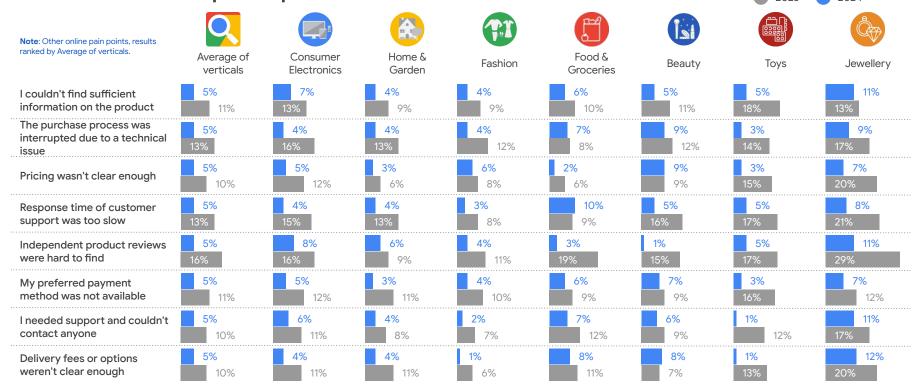
Base 2024/2023/2022/2021/2020/2019: Online buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=1050/1052/982/617/730/574, CE n=138/144/155/109/124/145, Home n=146/149/148/102/138/118, Fashion n=290/276/251/232/295/173, Food n=152/153/102/0/0/0, Beauty n=154/150/139/124/94/83, Toys n=80/71/73/50/77/54, Jewellery n=89/109/114/0/0/0, Q4: Which of these situations did you experience during your purchase, if any?

Most significant online pain points



2024

Other online pain points



2024

Offline buyers: respondents experiencing pain points



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2022/2021/2020/2019: Offline buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=1054/1082/1240/894/846/1002, CE n=46/45/74/74/76/111, Home n=97/83/125/141/129/157, Fashion n=151/166/209/258/146/304, Food n=412/460/414/0/0/0, Beauty n=247/244/270/356/435/360, Toys n=57/41/75/64/61/71, Jewellery n=44/43/72/0/0/0, Q4: Which of these situations did you experience during your purchase, if any?

Google Market Insights

Most significant offline pain points

Note : Top 8 offline pain points, results ranked by Average of verticals.	Average of verticals	Consumer Electronics	Home & Garden	Fashion	Food & Groceries	Beauty	Toys	Jewellery
The product has become more expensive recently	12%	2%	2%	4%	21%	9%	7%	2%
	17%	18%	3%	4%	27%	12%	19%	12%
I couldn't find the product for my needs quickly	6%	8%	5%	3%	<mark>9%</mark>	4%	5%	10%
	4%	12%	9%	2%	4%	2%	8%	13%
The product I wanted wasn't available	5%	6%	8%	1%	8%	4%	2%	1%
	6%	13%	3%	5%	7%	2%	7%	11%
Check out took too long / lines at check out	3%	3%	3%	3%	4%	2%	7%	2%
	6%	20%	8%	3%	5%	3%	10%	14%
There were no delivery options	2%	3%	3%	5%	1%	1%	4%	1%
	4%	14%	9%	6%	1%	2%	13%	12%
Pricing wasn't clear enough	2% 3%	6% 7%	1% 2%	2% 2%	1% 3%	3% 3%	1% 6%	8 <mark>%</mark> 5%
No service, no consultancy in the store	2%	3%	2%	3%	1%	2%	5%	3%
	4%	8%	4%	4%	4%	2%	10%	11%
l didn't have time to do	2%	4%	3%	4%	1%	1%	5%	0%
sufficient product research	4%	12%	5%	2%	3%	3%	14%	7%

Other offline pain points

Note : Other online pain points, results ranked by Average of verticals.	Average of verticals	Consumer Electronics	Home & Garden	Fashion	Food & Groceries	Beauty	Toys	Jewellery
The delivery period was longer than usual	2% 4%	1% 10%	5% 9%	2% 3%	1% 3%	1% 2%	2% 11%	3% 13%
l wanted to look online for information while in store but didn't have access	2% 5%	3% 10%	2% 4%	1 <mark>%</mark> 2%	1 <mark>%</mark> 7%	1 <mark>%</mark> 2%	3%	9% 11%
Staff were unfriendly	2%	2%	0%	3%	2%	1%	2%	1%
	3%	12%	3%	2%	2%	1%	8%	5%
I needed support and couldn't find staff	1%	2%	2%	1%	1%	1%	1%	4%
	3%	7%	6%	1%	2%	2%	6%	8%
I couldn't find sufficient information on the product	1%	1%	1%	1%	1%	1%	1%	2%
	3%	8%	4%	2%	2%	2%	7%	11%
The shop was closed and didn't offer an online shop	1%	2%	<mark>0%</mark>	2%	<mark>0%</mark>	1%	1%	1%
	3%	17%	1%	1%	2%	1%	11%	12%

Ways of obtaining the product



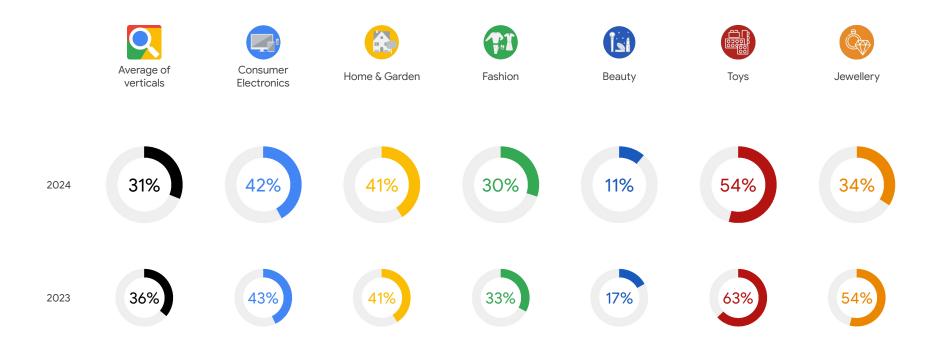
	Average of verticals	Consumer Electronics	Home & Garden	Fashion	Food & Groceries	Beauty	Toys	Jewellery
I bought in store and took it home myself	47%	21%	21%	33%	72%	61%	39%	31%
I bought in store and had it delivered to my home	2%	2%	17%	1%	0%	0%	1%	0%
I bought in store and had it delivered to a pick-up location near me	0%	0%	0%	0%	0%	0%	1%	0%
I bought it online or via phone and it was delivered to my home	31%	52%	44%	47%	11%	19%	42%	37%
I bought it online or via phone and it was delivered to a pick-up location near me	5%	6%	5%	8%	2%	3%	7%	10%
I bought it online or via phone and picked it up in a store	3%	7%	2%	4%	1%	2%	4%	7%
l ordered it online but paid in a store during the pick-up	3%	4%	5%	3%	1%	3%	1%	6%

Reasons for pick-up in-store or at a pick-up location 2024



	Average of verticals	Consumer Electronics	Home & Garden	Fashion	Food & Groceries	Beauty	Toys	Jewellery
It was more convenient for me	54%	47%	41%	72%	43%	41%	65%	54%
It was faster	30%	37%	35%	14%	38%	33%	25%	42%
It was cheaper	27%	32%	24%	13%	57%	29%	25%	26%
It was easier to return it if I didn't want to keep it	12%	12%	16%	14%	0%	15%	7%	16%
Because I could see or test the product in the store before taking it home	12%	7%	19%	17%	0%	8%	3%	15%

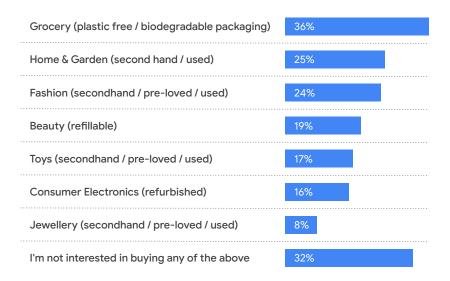
Share of respondents purchasing used goods in the past



Location and frequency of purchasing used goods



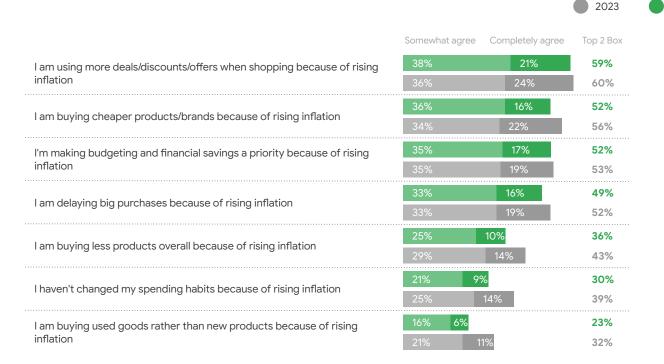
Overall interest in sustainable product options



Note: Results show Average of verticals



Impact of cost of living

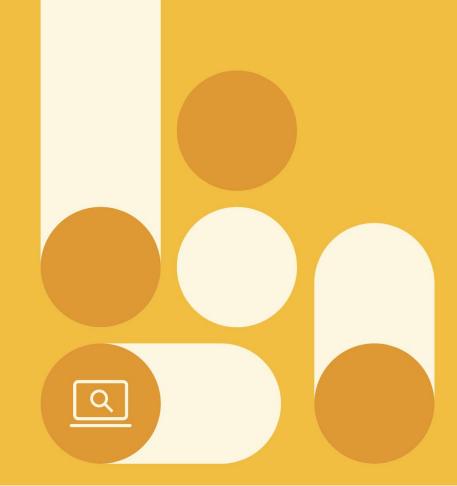


Note: Results show Top 2 boxes (somewhat agree & completely agree) ranked by average of all verticals in 2024. In some cases, the percentages of somewhat agree & completely agree might not match the Top 2 Box score because of rounding up numbers.

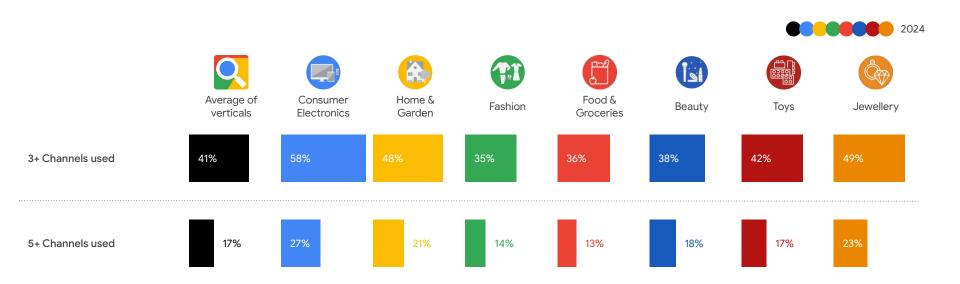
2024 Average of all Verticals

Chapter 2 Product Discovery & Research

- Channel usage during the shopping journey [link]
- First product awareness for last purchase [link]
- What comes first retailer or brand? [link]
- Online research prior to purchase [link]
- Online touchpoints during product research [link]
- Google in the shopping journey [link]
- Google Trend insights [link]
- Retailtainment [link]
- Product browsing behavior [link]
- Length of product research: online vs. offline purchase [link]
- Length of product research: vertical split [link]
- Usage of new technologies in the shopping journey [link]

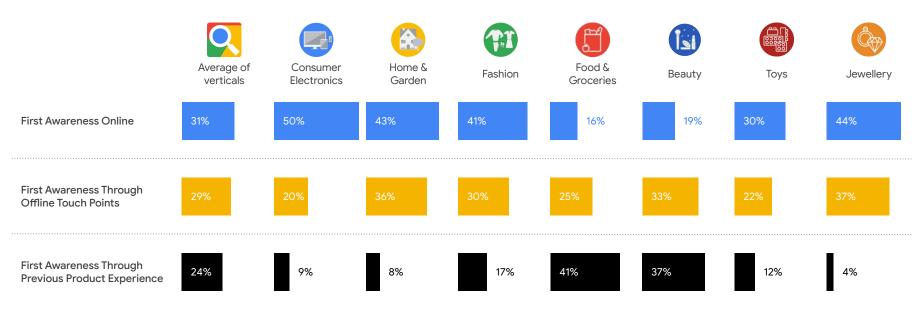


Channel usage during the shopping journey



Note: These percentages indicate the proportion of respondents who used at least 3 channels or at least 5 channels out of 9 channels from a list

First product awareness for last purchase



Note: aggregated results

First Awareness Online - respondents who claim that they first got aware of the product via social media or an app on smartphone or search engine or on the internet.

First Awareness Offline - respondents who claim that they first got aware of the product by a sales assistant recommendation or in a brochure/ catalog or newspaper/ magazine or saw the product in the store/ mall or on the radio or TV or recommendation from a friend or outdoor ad.

First Awareness Through Previous Experience - respondents who said that they bought the product before.



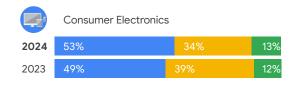
Online

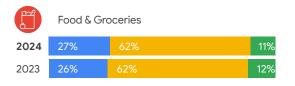


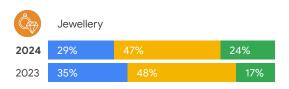
Offline

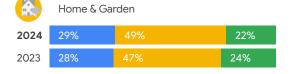
2024

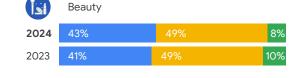
What comes first - retailer or brand?

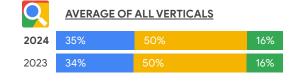


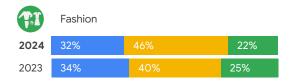


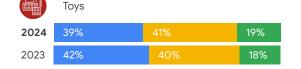






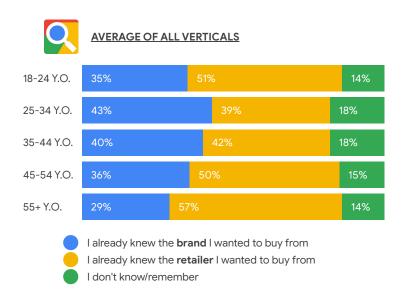








What comes first - retailer or brand?





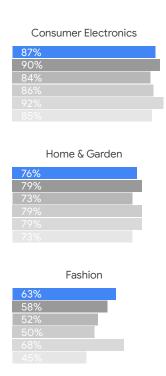


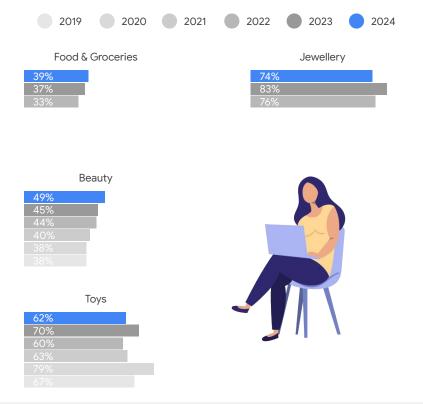


Online research prior to purchase

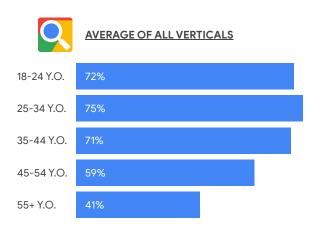








Online research prior to purchase

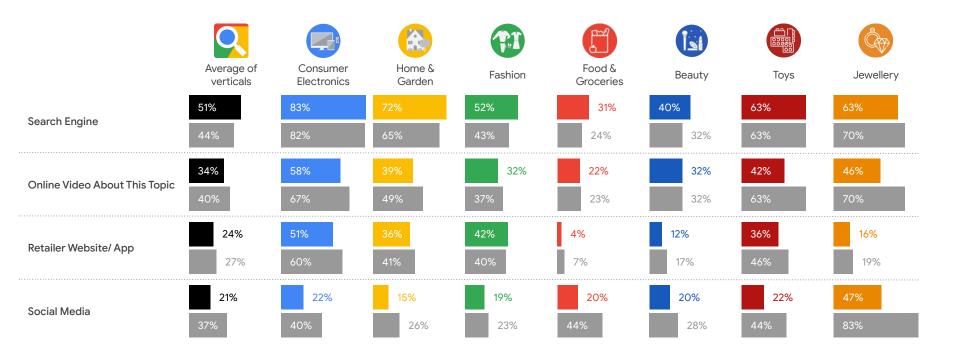


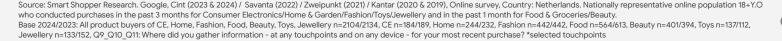


2024

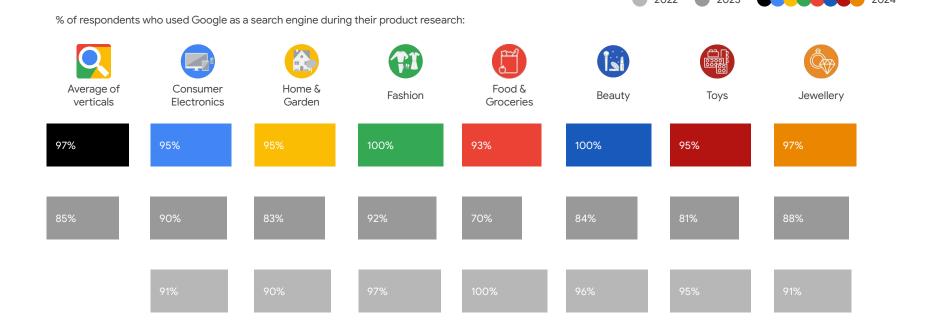


Online touchpoints during product research





Google in the shopping journey

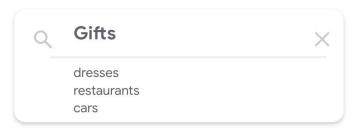


Consumers express their demands through "modifiers"

A search phrase is usually made up of two parts. One is the **topic** and the other the **context-setter**, describing what people want to know about a topic. We call these descriptive words "modifiers". They help people navigate information more easily.

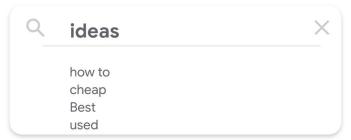
Topic

What the user is interested in Examples:

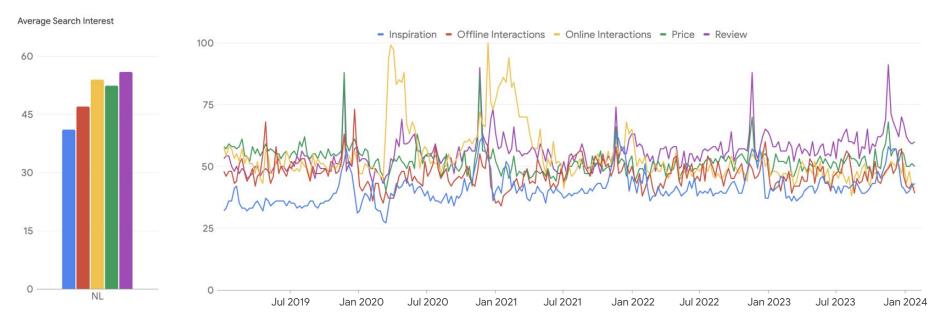


Modifiers

What users want to know about a topic Examples:



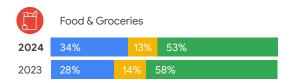
Search interest of popular modifiers in the shopping category

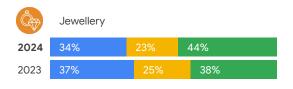


Source: Google Trends (Jan 2019 - Jan 2024) - translated modifiers (into local languages) have been used for each market. Shown in English here for simplicity reasons:

Retailtainment

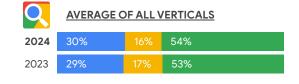




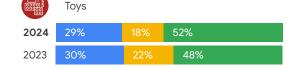


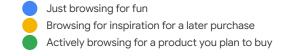






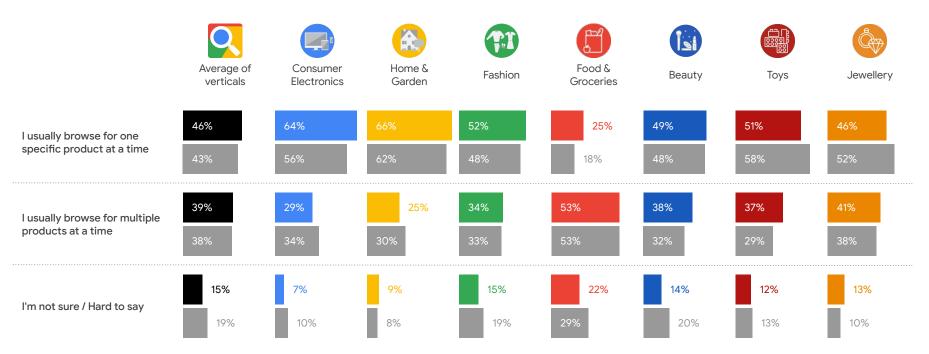




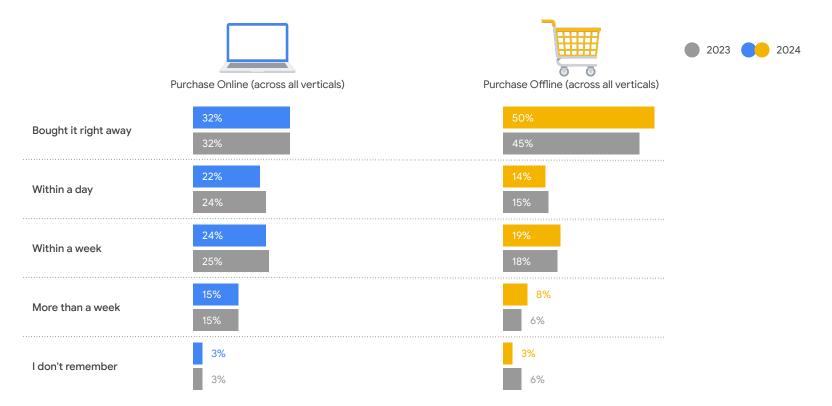


Product browsing behavior

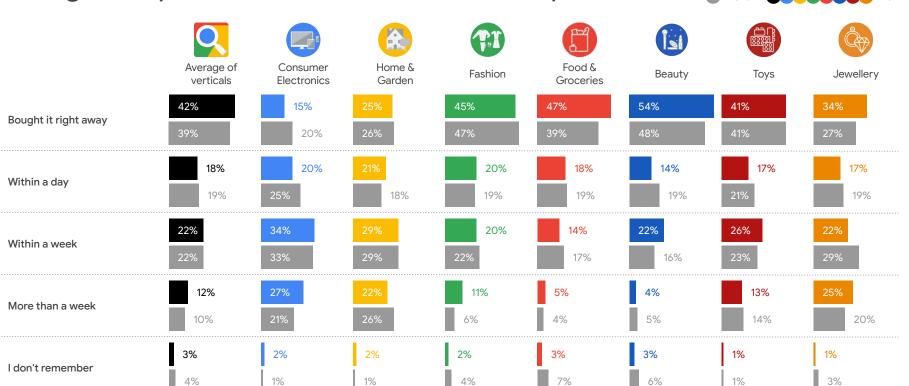




Length of product research: online vs. offline purchase



Length of product research: vertical split



Usage of new technologies in the shopping journey

I have not used any of these technologies

Note: Results show Average of verticals 30% Aggregation: % of consumers who used at least one tool/technology below when looking for inspiration about what to buy in the last 6 months 14% Short form videos (e.g., YouTube Shorts, Instagram reels, Facebook stories, LinkedIn stories, TikToks etc.) Visual search (i.e. take a photo or use an image of an item within a search engine to get more information about it, for example Google Lens) Social commerce (products ordered via social networks, such as Youtube, Instagram, Facebook, Linkedin, TikTok etc.) Chatbot on a brand or a retailer website/app (e.g. talking to a virtual interface to find the product of your needs) Chat based AI tools (e.g. Chat GPT, Bard) VR (Virtual reality) (e.g. using a VR headset to immerse yourself in an environment) AR (Augmented reality) (e.g. trying a piece of clothing or an accessory on virtually) 70%

67%

Chapter 3 Mobile shopping

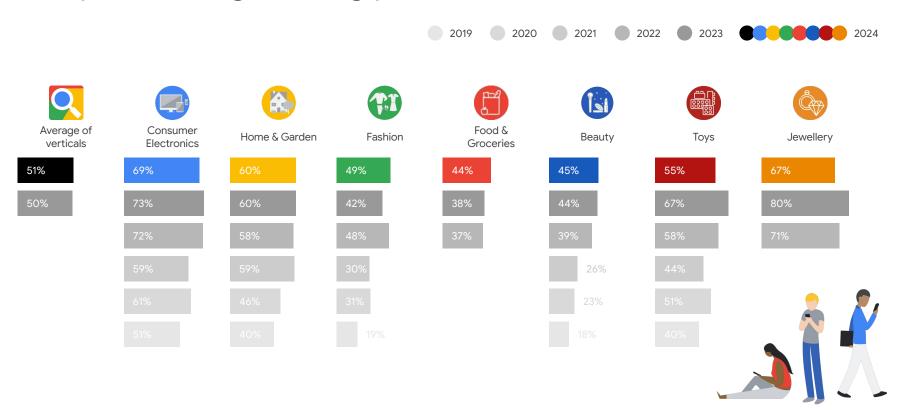
- Devices used for online purchase [link]
- Smartphone usage during product research [link]
- Smartphone usage during online shopping [link]
- Purchases via smartphones: websites vs. apps [link]
- Shopping app installations [link]
- Food & Groceries: delivery apps usage [link]



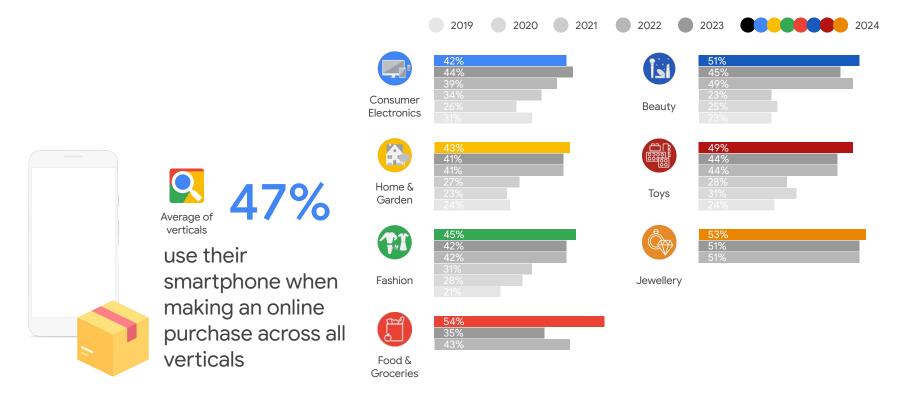
Devices used for online purchase



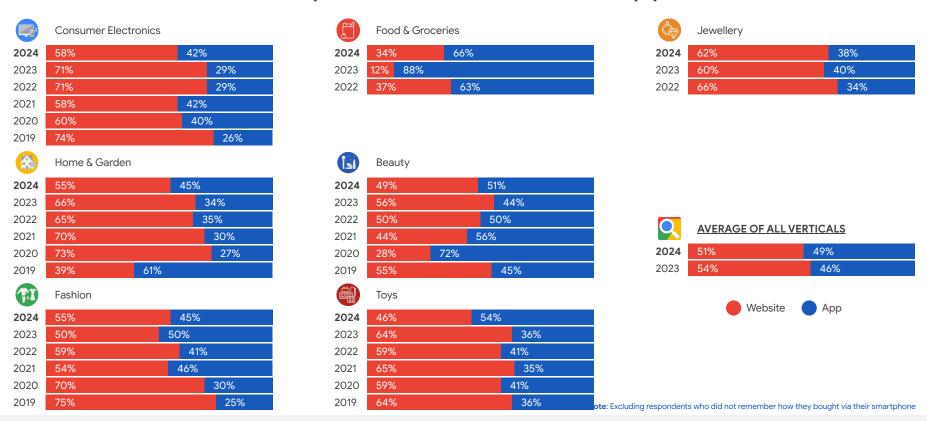
Smartphone usage during product research



Smartphone usage during online shopping

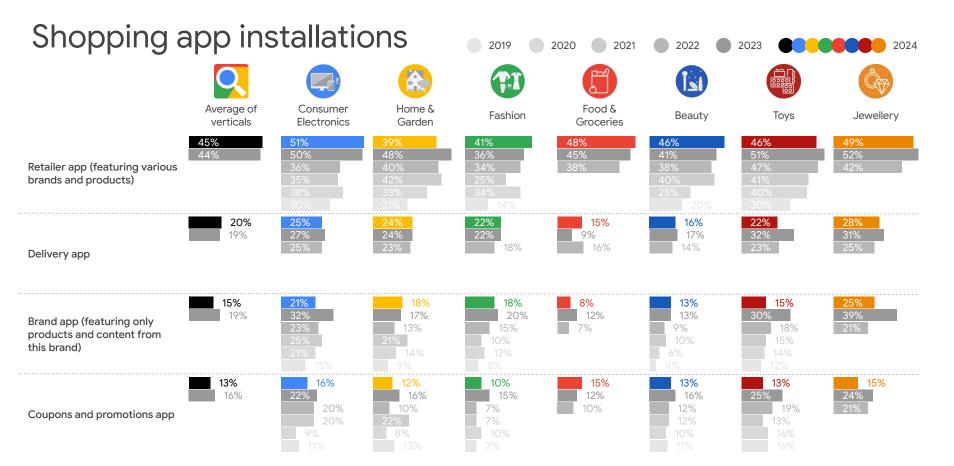


Purchases via smartphones: websites vs. apps

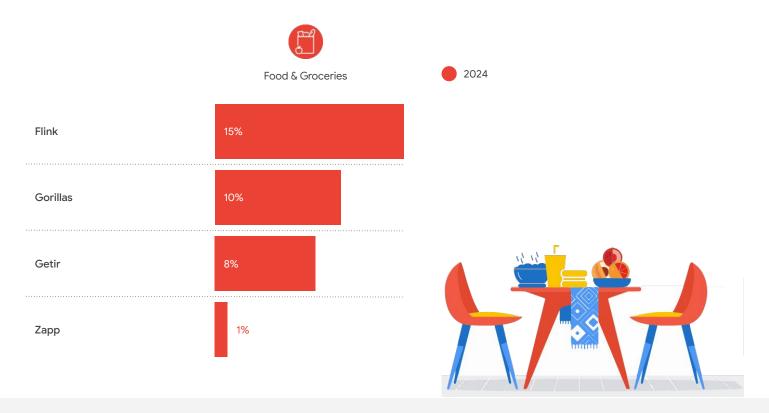


Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Netherlands. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2022/2021/2020/2019: Online buyers purchasing via smartphone, buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=486/434/412/177/189/137, CE n=57/63/59/36/32/43, Home n=62/61/59/27/31/28, Fashion n=127/110/99/71/81/36, Food n=80/50/41/0/0/0, Beauty n=75/66/67/28/22/17, Toys n=39/31/31/14/24/13, Jewellery n=447/54/56/00/0, Q3 B: And how did you buy via your smartphone?



Food & Groceries: delivery apps usage





Smart Shopper 2024