Smart Shopper 2024



Finland country report

March 2024
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Introduction

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Study background and methodology

Background:

The 'Smart Shopper 2024 study' provides recent insights on consumer shopping and research behavior across 7 product categories. This comprehensive global research builds upon its successful predecessor from 2019, providing valuable insights into the ever-changing consumer landscape. This is the 6th edition of the study.

Target population and category definition:

Nationally representative online population 18+Y.O. who made a purchase in the included product categories. In order to provide accurate insights, each respondent has only assessed his/ her latest purchase in the selected category.

Look-back window for purchases:

The look-back windows in 2024 are largely in line with the first measurement in 2019: Past 3 months for **Consumer Electronics**, **Home & Garden**, **Fashion**, **Toys**, and **Jewellery**. Past 1 month for **Food & Groceries** and **Beauty**. The look-back windows in 2022, 2023, and 2024 are the same.

Sample size and sampling approach:

N = 2106, equally distributed per product category.

Online representative quotas on age, gender, region have been applied. Each respondent was selected based on individual shopping behaviour in the relevant product categories and completed the entire survey for only one product category.

Method and survey administration:

20-minute mobile-friendly online-survey in a local language. Survey was programmed via Qualtrics software and fielded in CINT panels. Reporting via Google's internal Scratch team.

Fieldwork timings:

2019: August - September

2021: May - June

2022: May - July

2023: May

2024: February

Weighting:

Weighting according to ${\bf Gallup~2021~Online~Population~Data.}$

2-step weighting process:

1) Product-level weighting to ensure proper product sample representation.

2) Total level weighting to account for actual product purchase shares.

Markets run in 2024:

UKI: UK

DACH: Austria, Germany, Switzerland **FRITES:** France, Italy, Portugal, Spain

NORTHERN EUROPE: Belgium, Denmark, Finland,

Netherlands, Norway, Sweden

CEE: Croatia, Czech Republic, Greece, Hungary, Latvia,

Lithuania, Poland, Romania, Slovakia

EEM: Saudi Arabia, South Africa, Turkey

AMER: US

Category description

Core Category	Sub Category	More detailed category description
CE (Consumer Electronics)	Home electronics Mobile devices Laptops, Computers	TV and home cinema / gaming / audio and hi-fi Tablets, smartphones, home assistants, cameras Computer (desktop, laptop)
Home & Garden	Large home appliances Small appliances Garden furniture Furniture	White goods, e. g. washing machine, dishwasher, refrigerator, stove / oven cleaning / kitchen / personal care Living room / bedroom / kitchen
Fashion	Clothing / Outerwear Fitness / Athletic Clothing Footwear	Women, men, children, coats and jackets / dresses and skirts / pants / business clothes Clothes for e. g. football, cycling, swimming, fitness, outdoor, hiking Women, men, children / formal, casual, comfort, sport shoes
Food & Groceries	Food Household items	Fresh (fruit, vegetables, dairy), canned and dry food, sweets and chocolate, non-alcoholic drinks, alcoholic drinks Cleaning supplies, detergent, toilet paper
Beauty	Personal care Cosmetics	Women, men / body care, skin care, hair care, hygiene
Toys	Indoors Outdoors	Games, board games, soft toys, baby & toddler, dolls, sports & outdoor toys
Jewellery	Jewellery	Bracelet, charm, ring, necklace, precious metals / stones

Content overview







Source: Smart Shopper Research. Google, Cint (2023+2024) / Savanta (2022) / Kantar (2020+2019), Online survey, Country: Finland, Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries and Beauty.

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2024 Key stats for Finland across all verticals



39[%] vs. 61[%]

Online vs. offline purchase split





Channel agnostic buyers who are not fully set on one channel



Used a search engine prior to their last purchase



Research online and purchase offline



Used Google as a search engine for product research



Experienced online pain points during their shopping iourney



Used new tools/technologies when looking for inspiration about what to buy in the last 6 months



50% vs. 34% (not adding up to 100%)

Retailer vs. brand - what comes first?

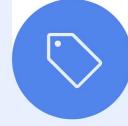


Used five or more channels to shop

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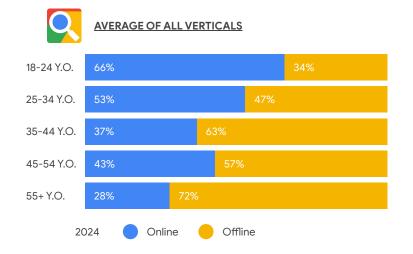




Last purchase: online vs. offline



Last purchase: online vs. offline







ROPO matrix: 2023 & 2024

2023, Average across all verticals

2024, Average across all verticals

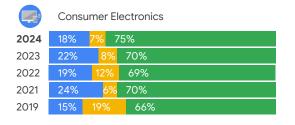


Online Offline

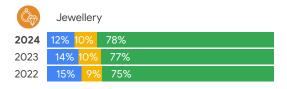
Note: Excluding respondents who did no product research before their purchase



Purchase channel preferences & omni-channel importance

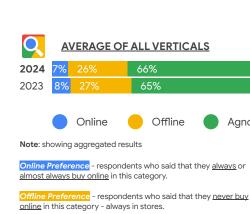




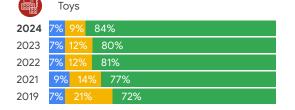




	,	
2024	<mark>5%</mark> 31%	64%
2023	7% 31%	63%
2022	<mark>7%</mark> 32%	61%
2021	10% 34%	56%
2019	<mark>6%</mark> 53%	41%



T.I	Fash	ion					
2024	10%	17%	72%				
2023	12%	16%	72%				
2022	15%	25%		60%			
2021	14%	18%	68'	%			
2019	12%	31%		57%			

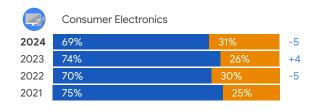


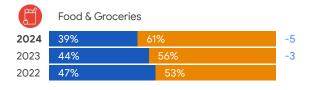
Channel agnostic - shoppers who buy offline as well as online and aren't fully set on one channel

Beauty

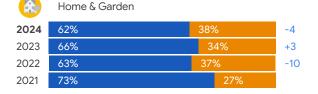
Agnostic

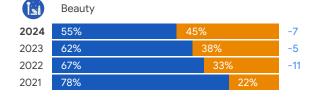
Change of buying behaviour since 2020 covid pandemic

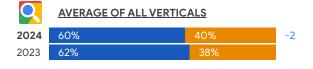




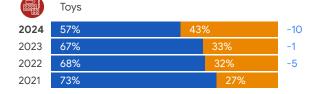








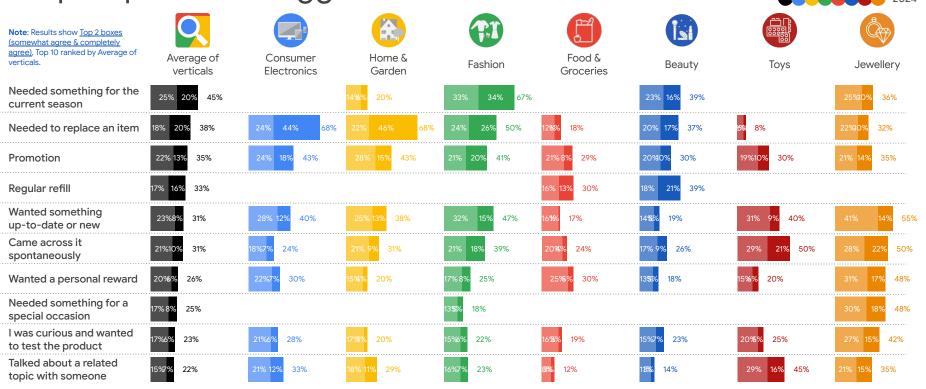






Note: Results exclude respondents whose behaviour <u>remained the same</u>.

Top 10 purchase triggers



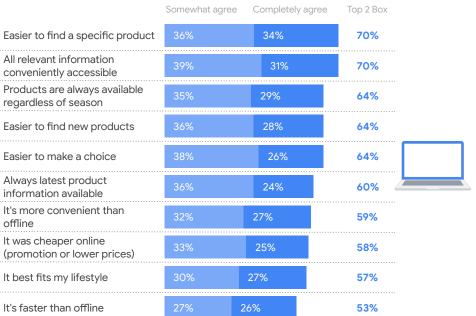
Top 10 online and offline purchase drivers: avg. across verticals

Note: Results show Top 2 boxes (somewhat agree & completely agree) across verticals, Top 10 drivers









Top 10 offline purchase drivers

	Somewha	Top 2 Box		
I can take the product home with me directly	18%	72%		90%
I can see, feel, or try the product more easily	26%	52%		78%
It's faster than online	24%	54%		77%
Product is offered from a local retailer or brand	25%	51%		75%
Easier to make a choice	30%	41%		71%
All relevant information conveniently accessible	31%	33%		64%
Easier to find a specific product	28%	33%		61%
It best fits my lifestyle	23%	35%		58%
Can get advice from staff	28%	26%		54%
It's more fun than online	24%	26%	٦	50%

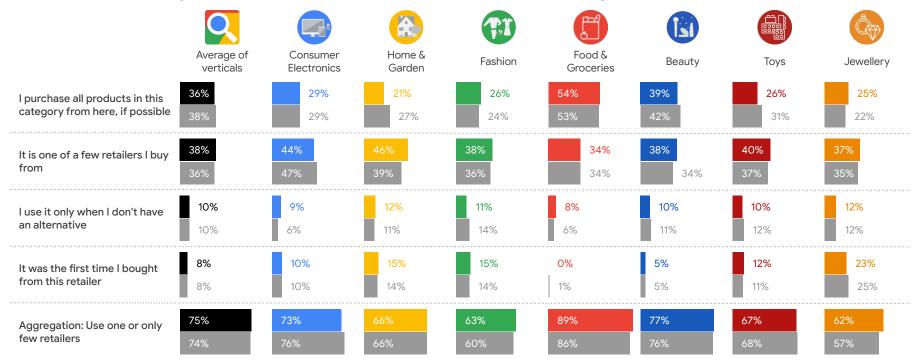
Note: In some cases, the percentages of somewhat agree & completely agree might not match the Top 2 Box score because of rounding up numbers.

Reasons for retailer selection: avg. across verticals

Note: Results show Top 2 boxes (somewhat agree & com	pletely agree)				2024 Average of all Verticals			
ranked by average of all verticals in 2024	Quite important	Very important	Top 2 Box		Quite important	Very important	Top 2 Box	
Their products are competitively priced	44%	39%	83%	They offer products for people like me	44%	17%	61%	
They offer a good range of products	51%	31%	83%	When I bought the product, the retailer was offering a good deal/promotion	37%	21%	58%	
I trust this retailer	46%	36%	82%	They offer free delivery	35%	22%	57%	
They had the product I wanted in stock	43%	38%	81%	They offer the fastest delivery	38%	17%	55%	
They are local to me (the store is located near me)	42%	39%	81%	I can return a product to this retailer at a location nearby	28%	20%	49%	
They offer high quality products	48%	30%	79%	They provide good personalised recommendations	2/0/	120/	400/	
Positive past experience with this retailer	47%	28%	75%	about products I might like	36%	12%	48%	
They offer a good in-store shopping experience	50%	19%	69%	I already have an account in this retailer's website with all my data and preferences saved	28%	18%	45%	
They offer a good online shopping	46%	23%	69%	Retailer's ethical practices	29%	11%	40%	
experience Good customer service	45%	24%	68%	They offer a great connection between online and in-store services	27%	11%	38%	
They have a clear return policy	41%	26%	68%	Retailer's commitment to environmental change	29%	9%	37%	
They offer free returns	35%	28%	63%	They offer a range of different payment options	18% 9%		27%	
They provide products for everyone	45%	18%	63%	Their adverts include a range of people who look like me	73%		11%	

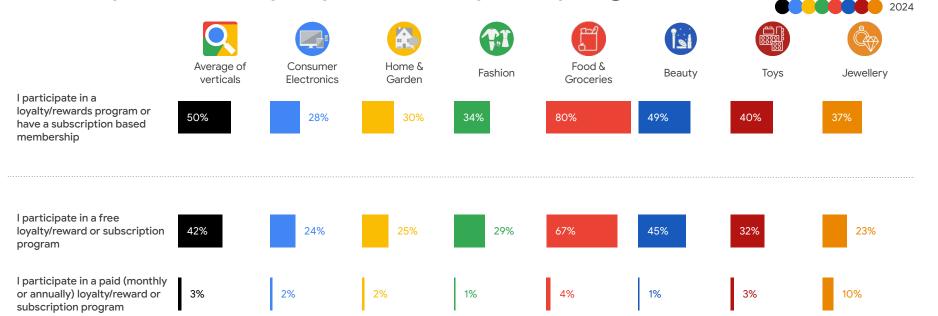
Note: In some cases, the percentages of somewhat agree & completely agree might not match the Top 2 Box score because of rounding up numbers.

Relationship with the retailer for the last purchase





Participation in loyalty & subscription programs

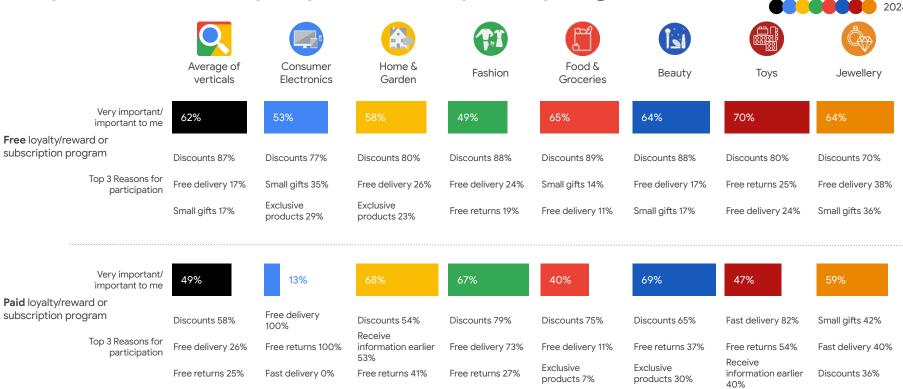


2%

I participate in both

2%

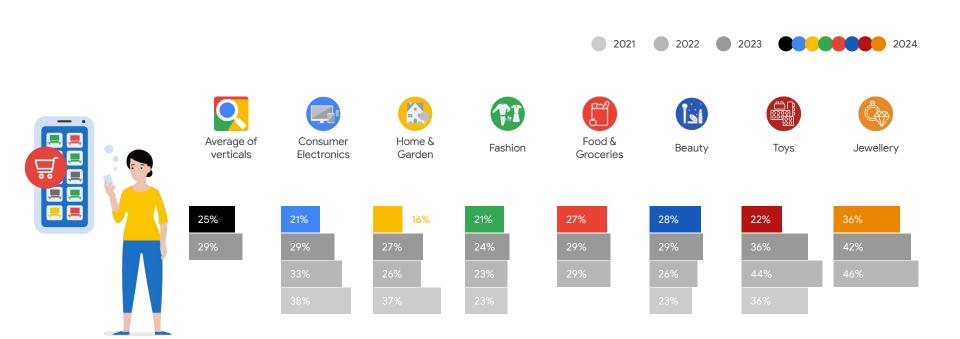
Importance of loyalty & subscription programs



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Finland. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

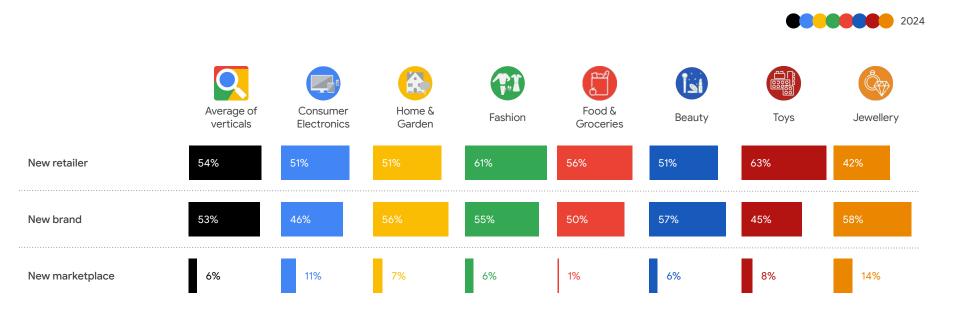
Base 2024: Subscribers of Free & Paid Loyalty/ Reward Program, buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=982, CE n=50, Home n=66, Fashion n=125, Food n=449, Beauty n=200, Toys n=52, Jewellery n=40,

Purchase made from a new store in the last 4 weeks

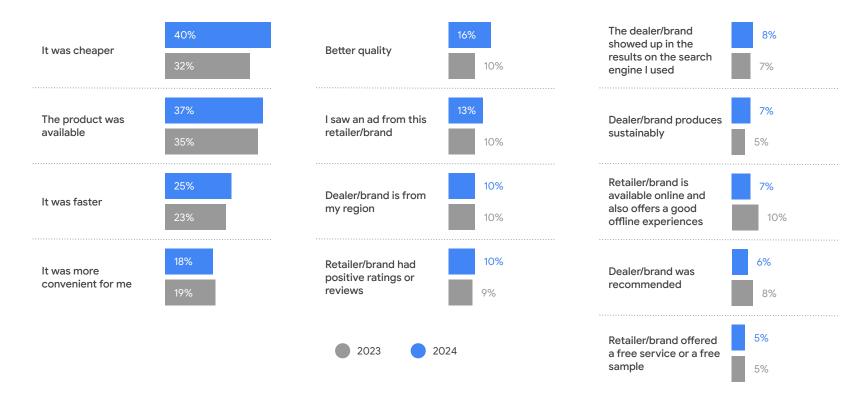


Note: Purchases made in the last 4 weeks from a retailer, a platform or brand never shopped with before

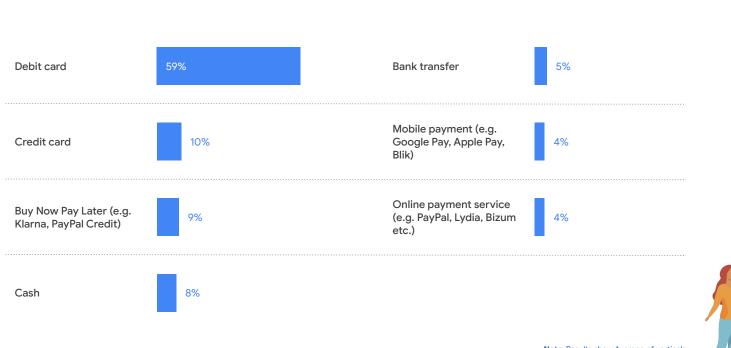
Purchase made from a new retailer/brand/marketplace



Reasons for purchasing from a new store



Method of payment for last purchase

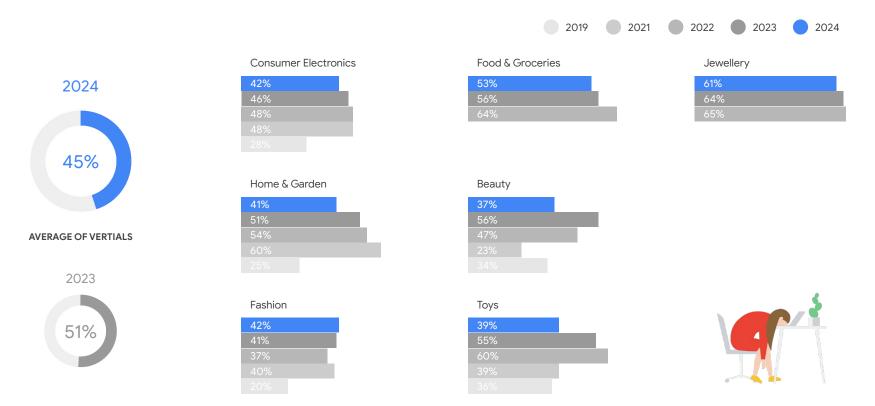


%

2024

Note: Results show Average of verticals

Online buyers: respondents experiencing pain points

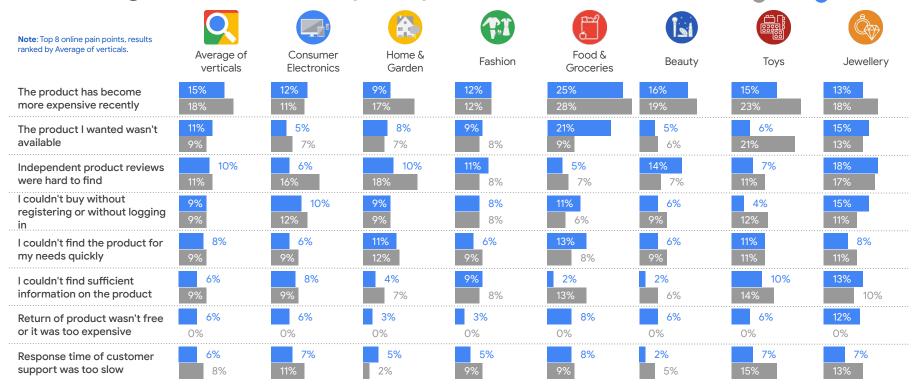


Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Finland. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2021/2019: Online buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=831/856/767/480/471, CE n=111/112/114/87/144, Home n=106/1111/107/92/81, Fashion n=198/209/200/181/158, Food

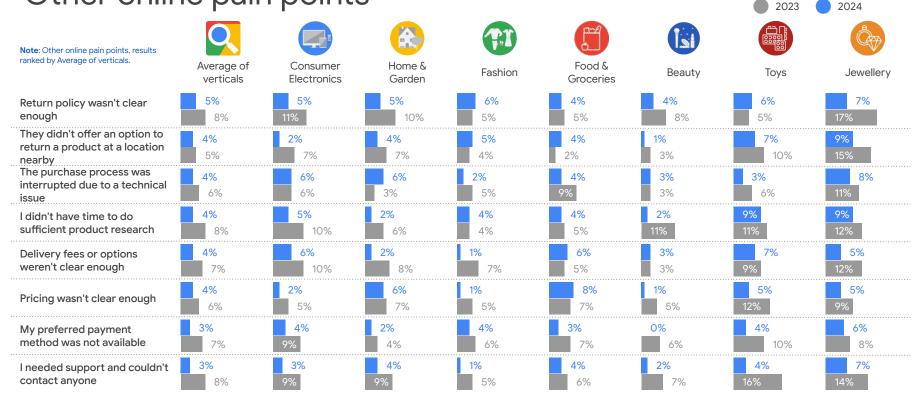
Google Market Insights n=160/168/89/0/0, Beauty n=131/133/107/83/60, Toys n=45/40/44/36/28, Jewellery n=80/83/106/0/0, Q4: Which of these situations did you experience during your purchase, if any?

Most significant online pain points

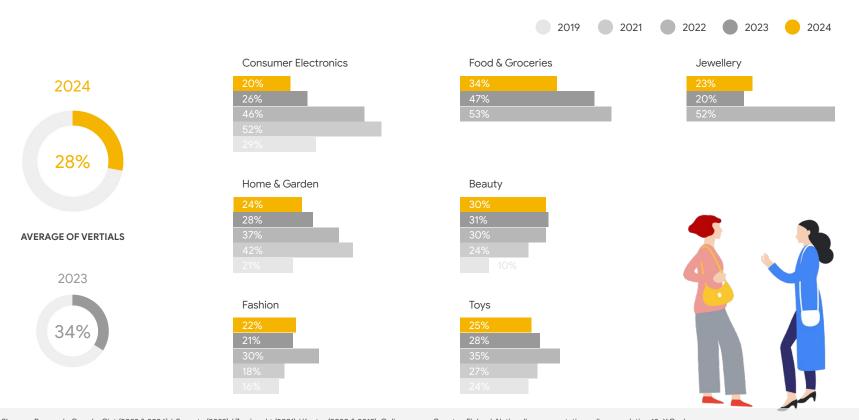


2024

Other online pain points



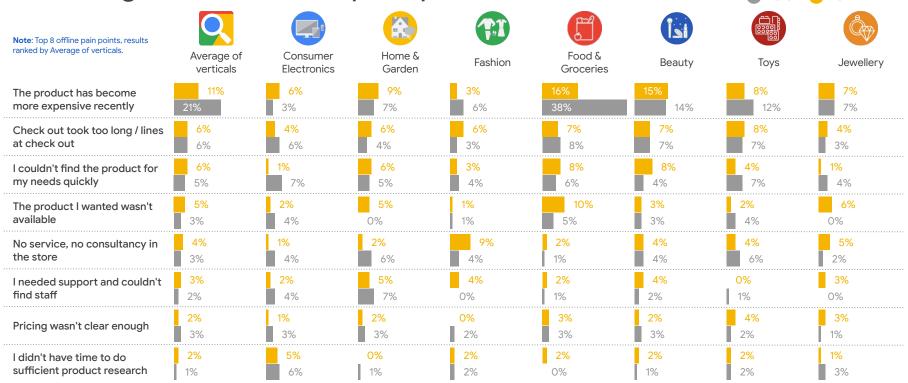
Offline buyers: respondents experiencing pain points



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Finland. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2022/2021/2019: Offline buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=1275/1250/1433/1099/1607, CE n=76/63/103/119/201, Home n=121/107/169/167/270, Fashion n=213/214/252/303/441, Food n=444/489/443/0/0, Beauty n=294/281/3174/16/589, Toys n=91/63/85/95/137, Jewellery n=36/33/63/0/0, Q4: Which of these situations did you experience during your purchase, if any?

Most significant offline pain points



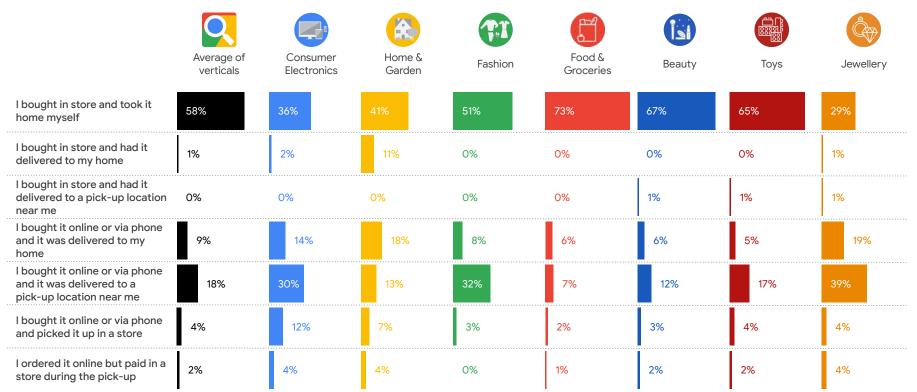
2024

Other offline pain points

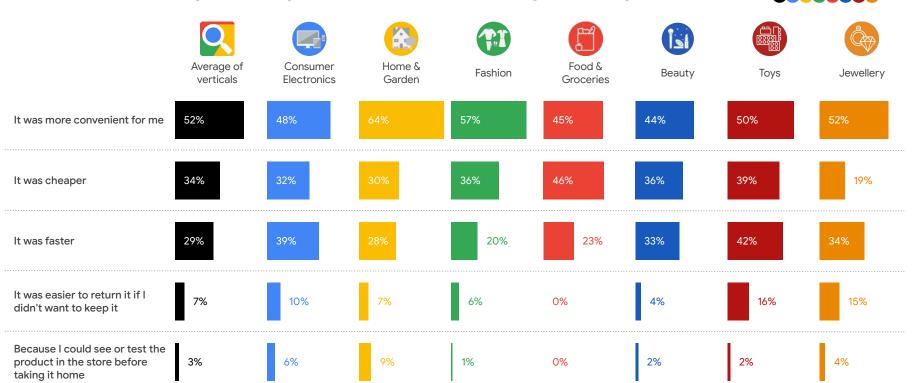
Note : Other online pain points, results ranked by Average of verticals.	Average of verticals	Consumer Electronics	Home & Garden	Fashion	Food & Groceries	Beauty	Toys	Jewellery
There were no delivery	2%	2%	3%	0%	1%	3%	2%	1%
options	2%	2%	1%	2%	2%	2%	0%	4%
The delivery period was	1%	3%	6%	0%	0%	1%	2%	3%
longer than usual	1%	2%	4%	1%	1%	1%	0%	3%
Staff were unfriendly	1%	2%	0%	3%	0%	1%	2%	8%
Stall were diffriendly	0%	2%	1%	0%	0%	1%	1%	0%
I couldn't find sufficient	1%	1%	3%	2%	0%	1%	1%	5%
information on the product	1%	4%	3%	2%	1%	1%	0%	0%
I wanted to look online for	1%	1%	2%	0%	0%	0%	1%	1%
information while in store but didn't have access	1%	0%	1%	1%	0%	1%	2%	0%
The shop was closed and	0%	0%	0%	0%	0%	0%	0%	2%
didn't offer an online shop	1%	3%	1%	0%	0%	1%	1%	3%

Ways of obtaining the product

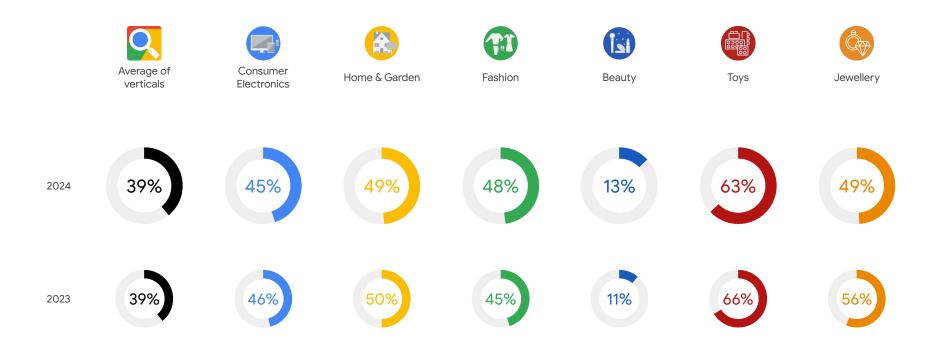




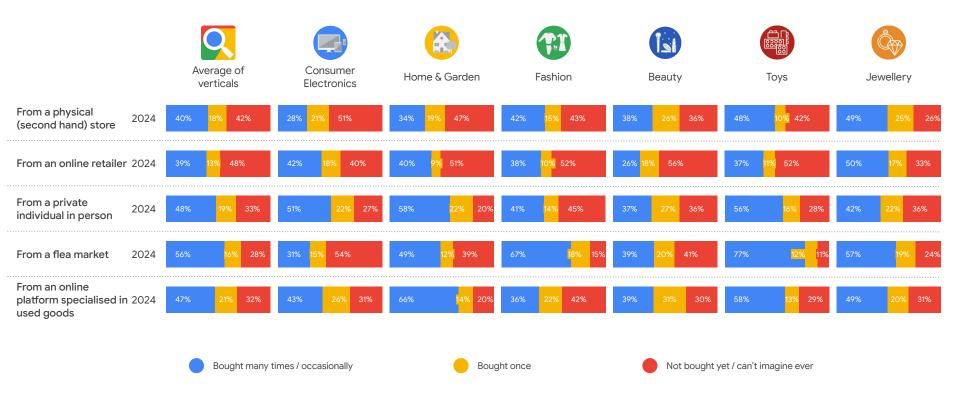
Reasons for pick-up in-store or at a pick-up location



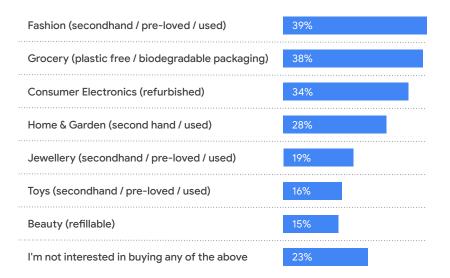
Share of respondents purchasing used goods in the past



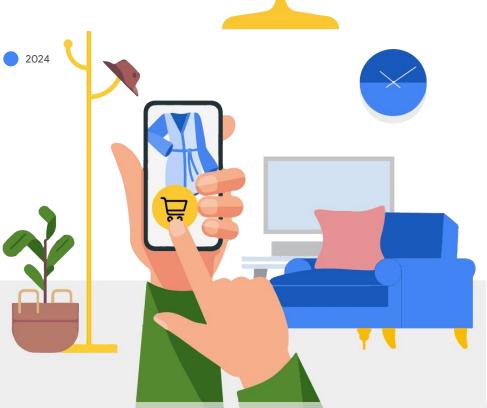
Location and frequency of purchasing used goods



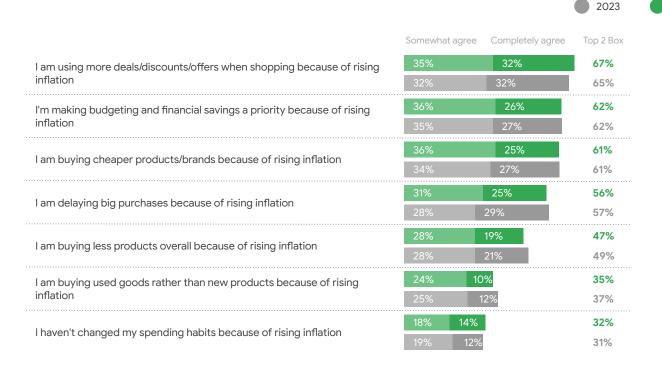
Overall interest in sustainable product options



Note: Results show Average of verticals



Impact of cost of living

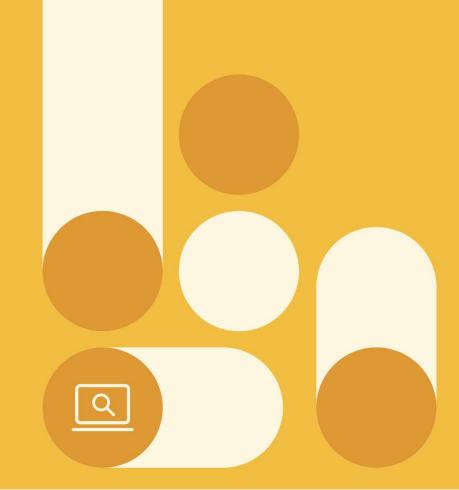


Note: Results show Top 2 boxes (somewhat agree & completely agree) ranked by average of all verticals in 2024. In some cases, the percentages of somewhat agree & completely agree might not match the Top 2 Box score because of rounding up numbers.

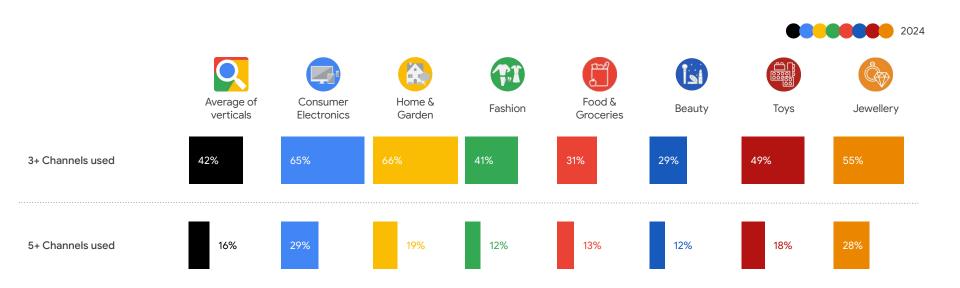
2024 Average of all Verticals

Chapter 2 Product Discovery & Research

- Channel usage during the shopping journey [link]
- First product awareness for last purchase [link]
- What comes first retailer or brand? [link]
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- Usage of new technologies in the shopping journey [link]

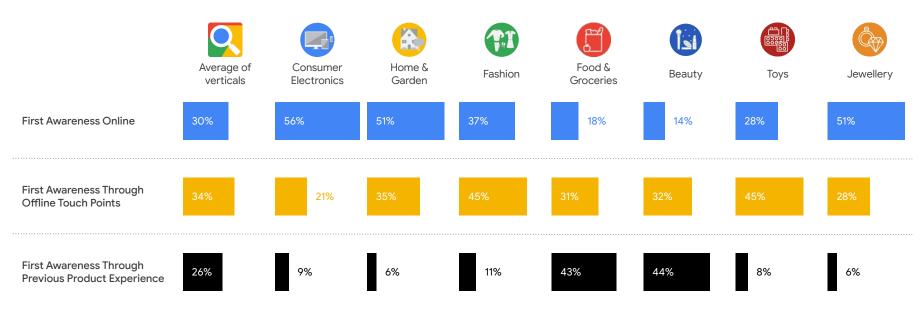


Channel usage during the shopping journey



Note: These percentages indicate the proportion of respondents who used at least 3 channels or at least 5 channels out of 9 channels from a list

First product awareness for last purchase



Note: aggregated results

First Awareness Online - respondents who claim that they first got aware of the product via social media or an app on smartphone or search engine or on the internet.

First Awareness Offline - respondents who claim that they first got aware of the product by a sales assistant recommendation or in a brochure/ catalog or newspaper/ magazine or saw the product in the store/ mall or on the radio or TV or recommendation from a friend or outdoor ad.

First Awareness Through Previous Experience - respondents who said that they bought the product before.



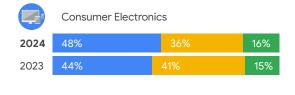
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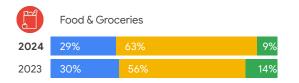


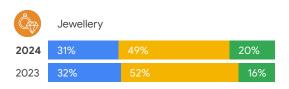
offline

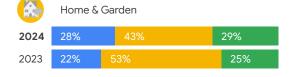
2024

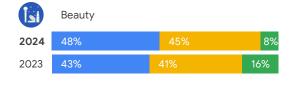
What comes first - retailer or brand?

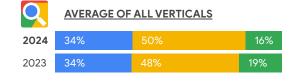


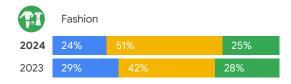


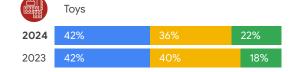






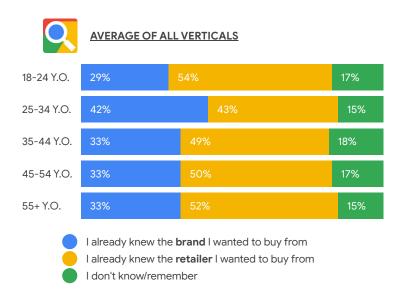








What comes first - retailer or brand?

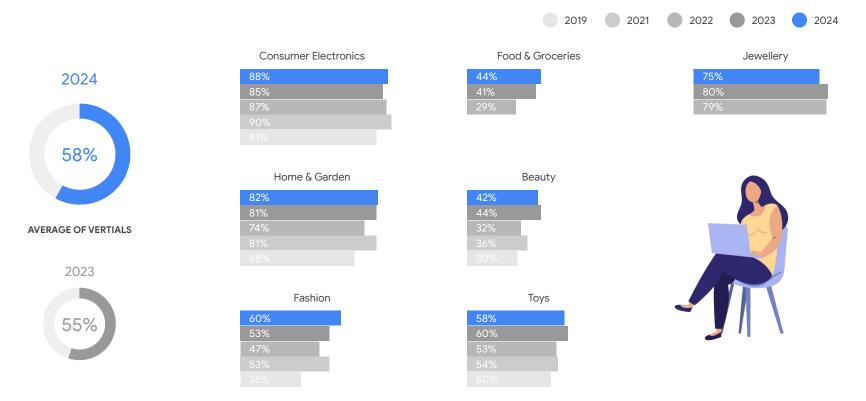








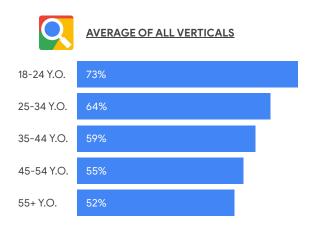
Online research prior to purchase



Source: Smart Shopper Research. Google, Cint (2023 & 2024) / Savanta (2022) / Zweipunkt (2021) / Kantar (2020 & 2019), Online survey, Country: Finland. Nationally representative online population 18+Y.O who conducted purchases in the past 3 months for Consumer Electronics/Home & Garden/Fashion/Toys/Jewellery and in the past 1 month for Food & Groceries/Beauty.

Base 2024/2023/2021/2019: All product buyers of CE, Home, Fashion, Food, Beauty, Toys, Jewellery n=2106/2106/2201/1621/2078, CE n=187/175/217/215/345, Home n=227/218/277/268/350, Fashion n=412/423/453/495/599, Food n=604/657/532/0/0, Beauty n=425/414/425/507/619, Toys n=136/103/129/136/165, Jewellery n=116/116/169/0/0, Q9: Where did you gather information online (on any device, via website, or app) regarding the product you bought, if at all?

Online research prior to purchase

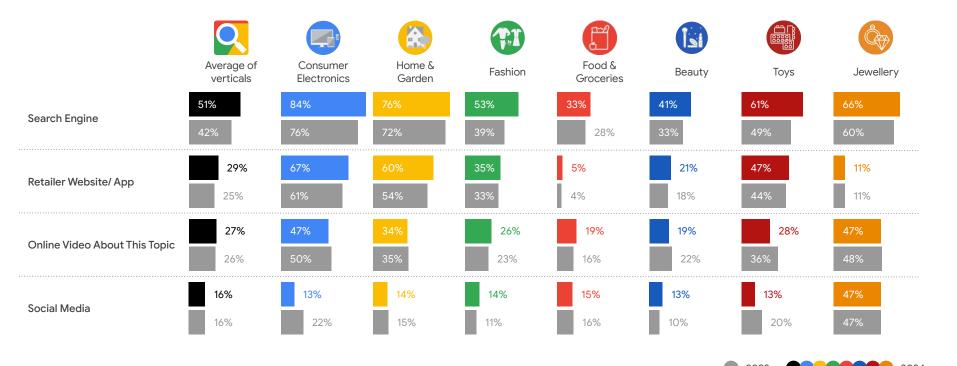




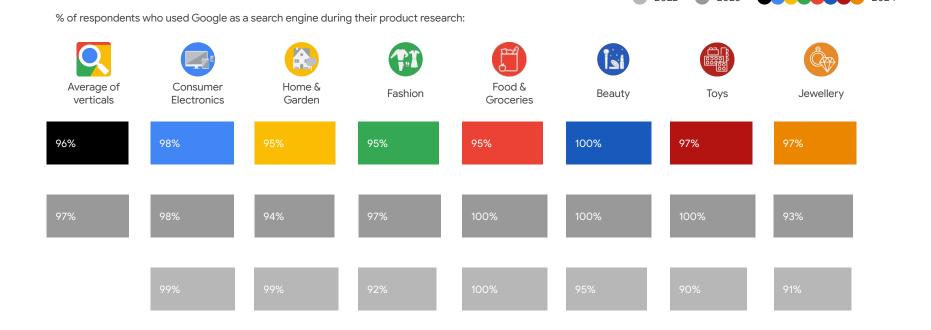
2024



Online touchpoints during product research



Google in the shopping journey

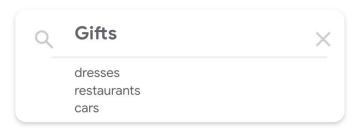


Consumers express their demands through "modifiers"

A search phrase is usually made up of two parts. One is the **topic** and the other the **context-setter**, describing what people want to know about a topic. We call these descriptive words "modifiers". They help people navigate information more easily.

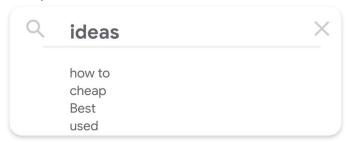
Topic

What the user is interested in Examples:

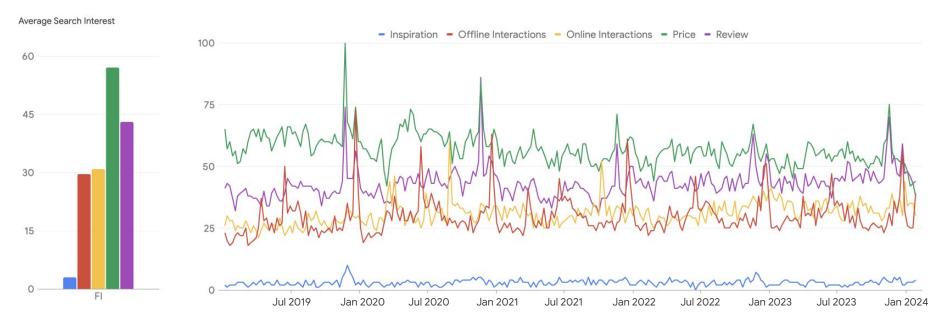


Modifiers

What users want to know about a topic Examples:

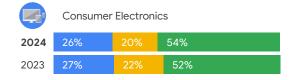


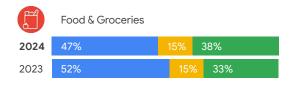
Search interest of popular modifiers in the shopping category

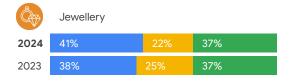


Source: Google Trends (Jan 2019 - Jan 2024) - translated modifiers (into local languages) have been used for each market. Shown in English here for simplicity reasons:

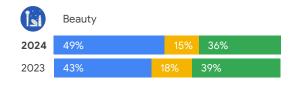
Retailtainment

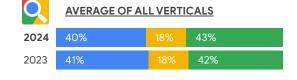


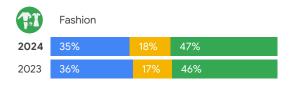


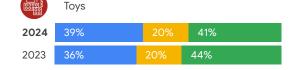


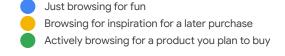






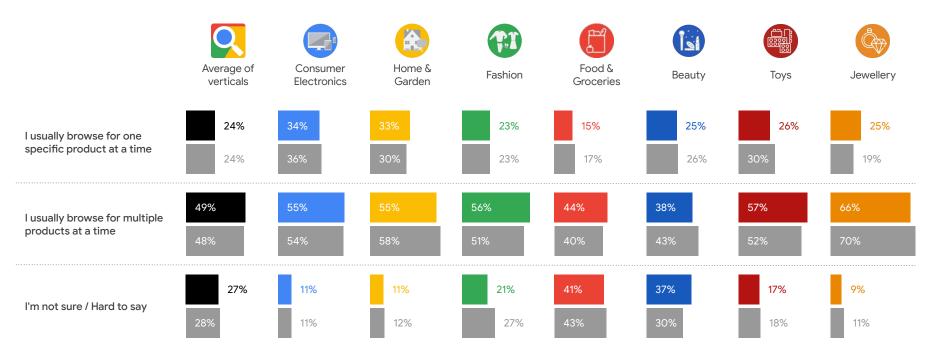




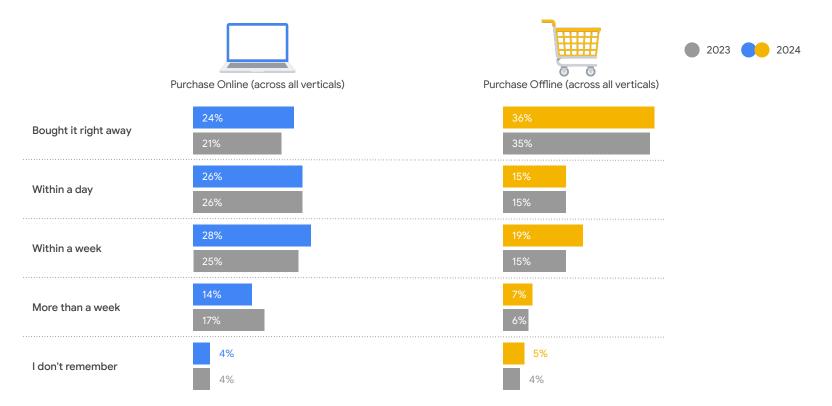


Product browsing behavior

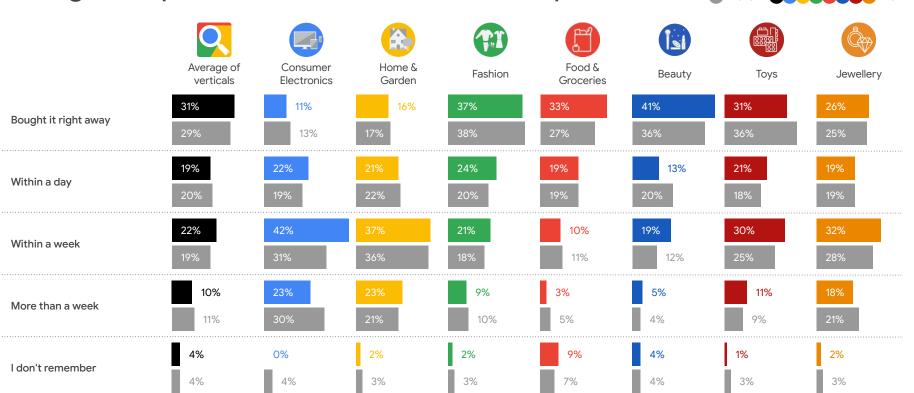




Length of product research: online vs. offline purchase



Length of product research: vertical split



Usage of new technologies in the shopping journey

Note: Results show Average of verticals 2023 2024

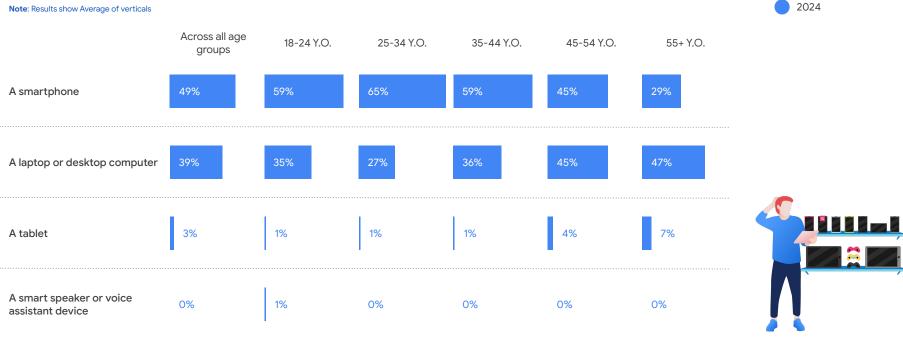
Aggregation: % of consumers who used at least one tool/technology below when looking for inspiration about what to buy in the last 6 months	32% 38%
Short form videos (e.g. YouTube Shorts, Instagram reels, Facebook stories, LinkedIn stories, TikToks etc.)	14% 15%
Social commerce (products ordered via social networks, such as Youtube, Instagram, Facebook, Linkedin, TikTok etc.)	12% 15%
Visual search (i.e. take a photo or use an image of an item within a search engine to get more information about it, for example Google Lens)	11% 23%
Chatbot on a brand or a retailer website/app (e.g. talking to a virtual interface to find the product of your needs)	4%
Chat based Al tools (e.g. Chat GPT, Bard)	4%
VR (Virtual reality) (e.g. using a VR headset to immerse yourself in an environment)	2% 3%
AR (Augmented reality) (e.g. trying a piece of clothing or an accessory on virtually)	1% 3%
I have not used any of these technologies	68% 62%

Chapter 3 Mobile shopping

- Devices used for online purchase [link]
- Smartphone usage during product research [link]
- Smartphone usage during online shopping [link]
- Purchases via smartphones: websites vs. apps [link]
- Shopping app installations [link]
- Food & Groceries: delivery apps usage [link]

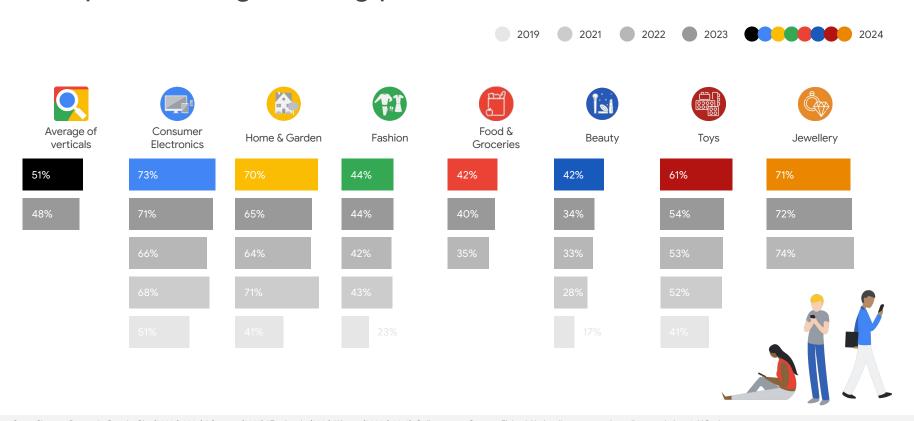


Devices used for online purchase

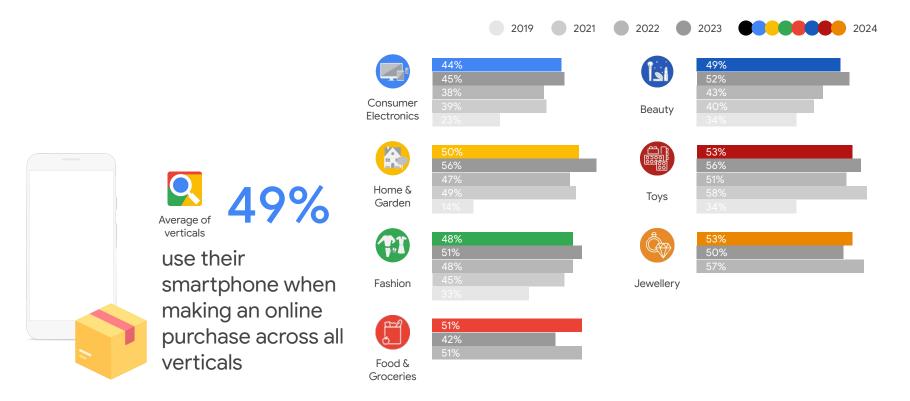




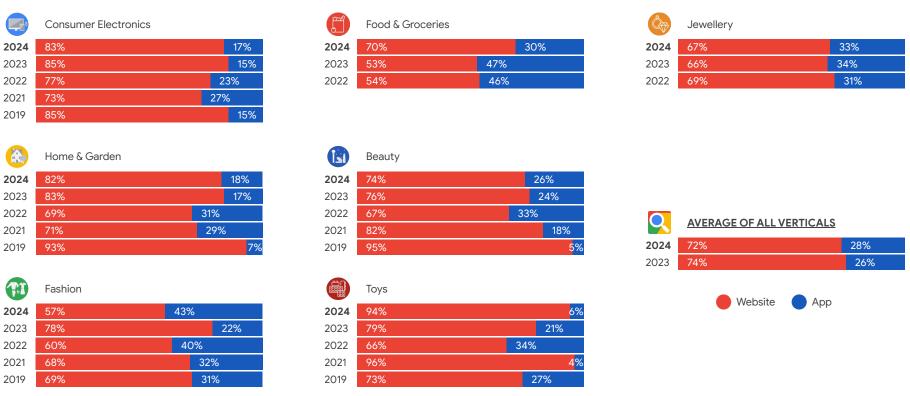
Smartphone usage during product research



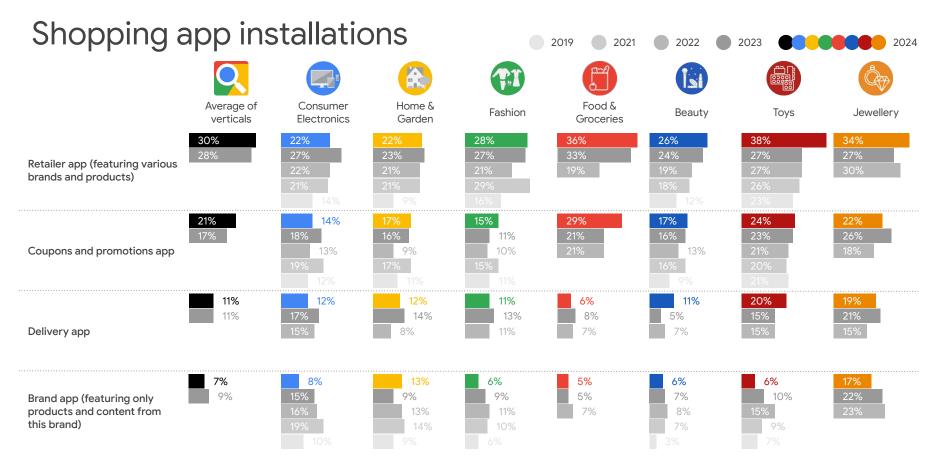
Smartphone usage during online shopping



Purchases via smartphones: websites vs. apps



Note: Excluding respondents who did not remember how they bought via their smartphone



smartphone, if any?



Smart Shopper 2024